

# Crash

Percussion Score

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Will He Live?  
♩ = 160

Mallet 1: Bells (measures 3-10), *f*

Mallet 2: Xylo (measures 6-10), *pp* to *f* to *pp*

Mallet 3: Vibes (measures 3-10), *f*

Mallet 4: Vibes (measures 5-10), *f* to *p* to *mf* to *p* to *mf*

Mallet 5: Marimba (measures 1-10), *p* to *mf* to *p* to *f* to *p* to *mf* to *p* to *mf*

Mallet 6: Marimba (measures 6-10), *pp* to *f* to *pp*

Mallet 7: Chimes (measures 5-10), *mf*

Timpani: (measures 1-10), *mp* to *f* to *mp*

Synthesizer: (measures 1-10), *f* (Choir)

Bass Guitar: (measures 1-10), *mp* to *f* to *mp*

Snare Drums: (measures 1-10)

Tenor Drums: (measures 1-10)

Bass Drums: (measures 1-10)

21 22 23 24 25 26 27 28 29 30 31 32

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors

Basses

To E. Gtr.  
To E. Gtr.

Crash - Percussion Score  
5

40 41 42 43

Mal 1

Mal 2

Mal 3

Mal 4  
*p* *f*

Mal 5  
*p* *f*

Mal 6  
(h)

Mal 7  
*p* *f*

Timp

Synth  
*mp*

E. Gtr.

Snares  
*pp*

Tenors  
*pp*

Basses  
*p* *mp*





73 74 **75** 76

Concert Bass Drum

Mal 1

Mal 2 *mf*

Mal 3 *f*

Mal 4

Mal 5 *f*

Mal 6 *f*

Mal 7

Timp *mf*

Synth

B. Guit *p* *mf*

Snares

Tenors

Basses

*fp* *f* *p* *f*

81 82 83 84 85 86

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors

Basses

*p* *mf* *f* *mp* *p* *f* *mf* *mp* *p* *f* *mp*

95 96 97 98 99 100

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors

Basses

*p* *ff* *p* *ff* *p* *ff* *p* *ff* *p* *ff*



107 108 109 110 111 112

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors

Basses

*ff* *p* *ff* *p* *ff*

*ff* *p* *ff* *p* *ff*

*ff* *p* *ff* *p* *ff*

Detailed description: This is a percussion score for a piece titled 'Crash'. The page is numbered 17 and covers measures 107 to 112. The score is arranged in a multi-staff format. The top section includes seven mallet parts (Mal 1-7), a timpani part (Timp), and a synth part (Synth). The bottom section includes a bass guitar part (B. Guit) and three drum parts: Snares, Tenors, and Basses. The mallet parts (Mal 1-7) are primarily melodic and harmonic, with Mal 5 featuring a complex triplet-based rhythmic pattern. The Timp part consists of sustained chords. The Synth part provides a low-frequency accompaniment. The B. Guit part follows a similar melodic line to the mallet parts. The Snares, Tenors, and Basses parts are highly rhythmic, featuring triplet patterns and dynamic markings such as *ff* (fortissimo) and *p* (piano). The overall texture is dense and rhythmic, typical of a modern percussion ensemble.

Crash - Percussion Score

What Could Have Been

$\text{♩} = 180$

123 124 rit. 125 126 127 128 129 130

Mal 1

Mal 2 Marimba *f*

Mal 3 Xylo *f*

Mal 4

Mal 5 *3 3*

Mal 6

Mal 7 Marimba *f*

Timp

Synth *f*

B. Guit *pp*

Snares Regular Sticks *f* R L R R L L R L R R L L *p*

Tenors

Basses

138 139 140 141 142 143

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors

Basses

*p* *ff*

*p* *ff*

*p* *ff*

151 152 153 154 155 156 157

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5  
Glockenspiel  
*ff*

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares

Tenors  
Puffies  
"2 Only" *mf*  
"Other 2 Only" *p* *mf*  
"1st pair" *p* *mp*

Basses



177 178 179 180 181 182 183 184 185

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5 Chimes

Mal 6

Mal 7

Timp

Synth

B. Guit

Snares "Other 3" "All"

Tenors "2nd pair" "All"

Basses

*ff*

*p*

*mf*

*p*

193 194 195 196 197 198 199

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5  
Xylophone

Mal 6

Mal 7

Temp

Synth

B. Guit

Snares

Tenors

Basses

207 208 209 210 211 212 213 214

Mal 1 *fff*

Mal 2 *fff*

Mal 3 *fff*

Mal 4 *fff*

Mal 5 *fff*

Mal 6 *fff*

Mal 7 *fff*

Timp

Synth *ff*

B. Guit *ff*

Snares *f*

Tenors *f*

Basses *f*