

# Dreamscapes

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Into Dreamland

176 2 3 4 5 6 7

Mallet 1

Mallet 2

Mallet 3  
Vibes  
*f*

Mallet 4  
Vibes

Mallet 5  
Marimba  
*f*

Mallet 6  
Marimba  
*f*

Timpani  
*ff* *mf* *p*

Synthesizer 1

Synthesizer 2  
*mp*

Auxiliary 1  
Splash Cym.  
Gong  
*ff*  
Wind Chimes  
*f*

Auxiliary 2  
Tambourine  
*mp*

Auxiliary 3  
Crash Cym.  
Sleigh Bells  
*p*

Auxiliary 4  
Sus. Cym.  
Triangle  
*ff* *f* *p*

Snare Drums

Tenor Drums

Bass Drums

Cymbals

Dreamscapes - Percussion Score

This percussion score is for the piece "Dreamscapes" and covers measures 14 through 19. The score is written for six mallets (Mal 1-6), timpani (Timp), two synths (Synth 1 and Synth 2), and four auxiliary percussion instruments (Aux 1-4). The mallet parts feature complex rhythmic patterns with triplets and accents, often marked with a fortissimo (*fff*) dynamic. The timpani part has a steady eighth-note pulse with dynamic markings of *f* and *fff*. Synth 1 and Synth 2 provide harmonic support with chords and melodic lines. The auxiliary percussion instruments include:

- Aux 1: Suspended Cymbal (Sus. Cym.) with dynamics *pp* and *f*.
- Aux 2: Bass Drum with dynamics *f* and *pp*.
- Aux 3: Crash Cymbal (Crash Cym.) with dynamics *f* and *pp*.
- Aux 4: Suspended Cymbal (Sus. Cym.) with dynamics *f* and *pp*.

The snare, tenor, and bass drum parts have intricate rhythmic patterns, while the cymbal part features sustained notes and accents. The score includes various musical notations such as accents, slurs, and dynamic markings throughout.

Dreamscapes - Percussion Score

27 28 29 30 31 32

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2  
Tambourine  
*mp*

Aux 3

Aux 4  
Triangle  
*mp*

Snares  
*mf* *p* *mf* *p* *mp* *mf*

Tenors  
*mf* *p* *mf* *p* *mp* *mf*

Basses  
*p* *pp*

Cym

Dreamscapes - Percussion Score

38 39 40 41 42 43

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Dreamscapes - Percussion Score

51 52 53 54 55 56 57

Mal 1 w/ratan ends *p*

Mal 2 Chimes w/triangle beaters *p*

Mal 3 w/ratan ends *p*

Mal 4 w/ratan ends *p*

Mal 5 w/ratan ends *pp* *mp*

Mal 6 *pp* *mp*

Timp

Synth 1

Synth 2

Aux 1

Aux 2 Coin Scrape on Gong Tambourine *mf*

Aux 3 Sleigh Bells *mf*

Aux 4 Triangle *mf*

Snares Dreads *mf* *pp*

Tenors *pp*

Basses *p*

Cym Hi-hat chicks

Dreamscapes - Percussion Score

63 64 65 66 67 back to normal mallets

Mal 1

Mal 2

Mal 3 back to normal mallets

Mal 4 back to normal mallets

Mal 5 back to normal mallets

Mal 6

Timp *pp*

Synth 1

Synth 2 *p*

Aux 1 *f*

Aux 2 *f*

Aux 3 *f*

Aux 4 *f*

Snares

Tenors *mf* *f*

Basses *mf* *f*

Cym *f*

Detailed description: This is a percussion score for measures 63 through 67. The score is arranged in a grand staff format with multiple staves. The top six staves are for mallets (Mal 1-6). Mal 1 has a complex rhythmic pattern with many accidentals. Mal 2-6 have simpler patterns. A 'back to normal mallets' instruction appears on the right side of Mal 3, 4, and 5. The Timpani (Timp) part has a rest until measure 67, where it plays a short, soft (*pp*) pattern. Synth 1 and Synth 2 have rests until measure 67, where they play melodic lines. Synth 2 starts at *p*. The Auxiliary (Aux) parts (Aux 1-4) have rhythmic patterns with accents and dynamics of *f*. The Snare, Tenor, Bass, and Cymbal parts also have rhythmic patterns with accents and dynamics of *mf* and *f*.

Dreamscapes - Percussion Score

74 75 76 77 78

Mal 1 *fff* *mf* *ff*

Mal 2 *fff* *mf* *ff*

Mal 3 *fff* *mf* *ff*

Mal 4 *fff* *mf* *ff*

Mal 5 *fff* *mf* *ff*

Mal 6 *fff* *mf* *ff*

Timp *ff*

Synth 1 *f* *ff*

Synth 2 *f* *ff*

Aux 1 *f* *pp* *ff* Break Drum

Aux 2 *ff*

Aux 3

Aux 4 *f* *p* *f*

Snares *f* *pp* *f* *ff*

Tenors *ff* *pp* *f* *ff*

Basses

Cym

89 90 91 92

Mal 1 *ff* *f*

Mal 2

Mal 3 (h) 3

Mal 4

Mal 5 (h)

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2 Rattan on Gong 7

Aux 3 *p* *mf* Tambourine Triangle

Aux 4 *p* *f* *p* *f* *p* *f*

Snares

Tenors

Bases

Cym



Dreamscapes - Percussion Score

103 **104** 105 106 107 108 109

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4  
Claves  
*f*

Snares

Tenors  
*pp*  
Play with hands  
*pp*  
Play with hands, unisons w/fists

Basses  
*pp*

Cym

cover bars with cellophane to mute

115 116 117 118

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

*mf p mp mf f*

*f*

*mf*

*mf*

cover drums with thin sheet to mute

125

126

128

129

127

This percussion score is arranged for six mallets (Mal 1-6), timpani (Timp), two synths (Synth 1 and 2), four auxiliary tracks (Aux 1-4), and various drum parts (Snares, Tenors, Bases, Cym). The score is in 4/4 time and features a complex rhythmic pattern. The mallet parts are written in treble clef with a key signature of two flats. The auxiliary tracks are written in a simplified notation. The drum parts include Snares, Tenors, Bases, and Cym, with specific techniques like 'Dreads' and 'Rods' indicated. The score is divided into measures 125 through 129, with a section starting at measure 127. Dynamics such as *mf*, *p*, *mp*, *mf*, and *f* are used throughout. A large watermark is visible across the page.

Dreamscapes - Percussion Score

remove cellophane

remove sheet

Musical score for measures 135-139, featuring multiple percussion parts. The score includes six mallet parts (Mal 1-6), two synth parts (Synth 1-2), four auxiliary parts (Aux 1-4), and standard percussion parts (Snares, Tenors, Basses, Cym). Measure 139 includes performance instructions: "remove cellophane" and "remove sheet".

Measures 135-139:

- Mal 1: Treble clef, melodic line with triplets in measures 136 and 137.
- Mal 2: Treble clef, melodic line with triplets in measures 136 and 137.
- Mal 3: Treble clef, melodic line with triplets in measures 136 and 137.
- Mal 4: Treble clef, melodic line with triplets in measures 136 and 137.
- Mal 5: Treble clef, melodic line with triplets in measures 136 and 137.
- Mal 6: Bass clef, melodic line with triplets in measures 136 and 137.
- Synth 1: Treble clef, melodic line with triplets in measures 136 and 137.
- Synth 2: Treble clef, melodic line with triplets in measures 136 and 137.
- Aux 1: Snare drum, rhythmic pattern.
- Aux 2: Snare drum, rhythmic pattern.
- Aux 3: Snare drum, rhythmic pattern.
- Aux 4: Snare drum, rhythmic pattern.
- Snares: Snare drum, rhythmic pattern.
- Tenors: Tenor drums, rhythmic pattern.
- Basses: Bass drums, rhythmic pattern.
- Cym: Cymbals, rhythmic pattern.

Measure 139 includes performance instructions: "remove cellophane" and "remove sheet".

146 147 148 149 150 151

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*pp* *ff* *pp* *ff*

*p* *f* *p* *f*

*pp* *p* *mp*

*ff*

Dreamscapes - Percussion Score

Dreams and Reality

158

Glockenspiel = 132

159

160

161

162

Mal 1  
Mal 2 Xylo  
Mal 3 Vibes  
Mal 4  
Mal 5 Marimba  
Mal 6  
Timp  
Synth 1  
Synth 2  
Aux 1  
Aux 2 Tambourine  
Aux 3 Temple Blocks  
Aux 4 Triangle  
Snares  
Tenors  
Basses  
Cym

169

168 170 171 172

Hey!

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Triangle

Sleigh Bells

*ff* *mp*

Hey!

3

178 179 180 181 182

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Triangle

Temple Blocks

*mp*



187 188 189 190 191

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Gong

Bass Drum

Crash Cym.

Sus. Cym.

