

Every Which Way

Gary P. Gilroy (ASCAP)

Percussion Score

Left/Right

♩ = 168

The score is written for a percussion ensemble. It begins with a 4/4 time signature, which changes to 3/4 at measure 3. The key signature is B-flat major. The score includes the following parts:

- Mallet 1:** Plays a melodic line starting at measure 3, marked *f* and then *mf* and *p*.
- Mallet 2:** Remains silent throughout the score.
- Mallet 3:** Plays a melodic line starting at measure 3, marked *f* and then *mf* and *p*. It also plays a rhythmic pattern in measures 10-11.
- Mallet 4:** Plays a melodic line starting at measure 3, marked *f* and then *mf* and *p*. It also plays a rhythmic pattern in measures 10-11.
- Mallet 5:** Remains silent throughout the score.
- Mallet 6:** Remains silent throughout the score.
- Auxiliary 1:** Plays wind chimes, marked *f*, and triangle and finger cymbal, marked *f*.
- Auxiliary 2:** Plays triangle and finger cymbal, marked *f*.
- Auxiliary 3:** Remains silent throughout the score.
- Auxiliary 4:** Remains silent throughout the score.
- Snare Drums:** Plays a rhythmic pattern starting at measure 3, marked *mf*, and then *f* and *mp*.
- Tenor Drums:** Plays a rhythmic pattern starting at measure 3, marked *mf*, and then *mp*.
- Bass Drums:** Plays a rhythmic pattern starting at measure 3, marked *mf*, and then *mp*.
- Cymbals:** Plays a rhythmic pattern starting at measure 3, marked *mf*, and then *mp*.

Every Which Way - Percussion Score

20 21 22 23 24 25 26 27

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

ff

ff

ff

ff

ff

ff Chinaboy cymbal

f

splash cymbal

f

hi block

mp

bass drum

normal

f

f

mf < *f* *ff* *f*

ff *f*

Every Which Way - Percussion Score

This page of a percussion score covers measures 37 through 45. The score is written for a variety of instruments, including six mallet instruments (Mal 1-6), four auxiliary percussion instruments (Aux 1-4), snare drums, tenors, basses, and cymbals. The key signature is three flats (B-flat major or D-flat minor), and the time signature is 4/4. The score includes dynamic markings such as *f*, *ff*, *mf*, *mp*, *p*, and *fz*, as well as performance instructions like accents, slurs, and specific instrument names like 'wind chimes', 'Chinaboy cymbal', 'vibraslap', and 'bass drum'. The mallet parts feature complex rhythmic patterns, often with accents and slurs. The auxiliary percussion parts include patterns of 'x' marks for snare-like sounds and specific instrument entries. The snare and tenor parts have dynamic markings and accents. The basses part has a steady rhythmic accompaniment. The cymbal part has a few specific notes.

Every Which Way - Percussion Score

55 56 57 58 59 60 61 62

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

hi-hat

two blocks

Snares

Tenors

Basses

Cym

f

ff

Chinaboy cymbal

bass drum

f crash

f

Detailed description: This is a percussion score for measures 55 through 62 of the piece 'Every Which Way'. The score is arranged in a multi-stem format. The top section contains six mallet parts (Mal 1-6), each with a treble clef and a key signature of three flats. The mallet parts feature a rhythmic pattern of eighth and sixteenth notes, with dynamic markings of *f* and *ff*. Below the mallet parts are four auxiliary parts (Aux 1-4) and four main percussion parts (Snares, Tenors, Basses, Cym). Aux 1 uses a hi-hat with 'x' marks for hits, marked with *f*. Aux 2 has a Chinaboy cymbal part marked with *ff*. Aux 3 uses two blocks, marked with *f*. Aux 4 uses a bass drum, marked with *f*. The Snares part has a consistent eighth-note pattern, marked with *ff*. The Tenors part has a pattern of eighth notes with accents, marked with *f*. The Basses part has a pattern of eighth notes with accents, marked with *f*. The Cym part has a pattern of eighth notes with accents, marked with *f*. Measure 62 is boxed and contains a final *f* dynamic marking.

Every Which Way - Percussion Score

70 71 72 73 74 75 76 77 78

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Mal 6

Aux 1
Aux 2
Aux 3
Aux 4

Snares
Tenors
Basses
Cym

splash
ride cymbal w/thin triangle btr
wind chimes
finger cymbal
vibraslap
triangle
gong & bass drum
on rims
crash choke

f
p *f*
p *f*
f
ff
f *mf* *mp*
f
f
ff
fp rims
mp *ff*
mp *ff*
f
f
mp
f
mp
mp
mp
mp
mp

Every Which Way - Percussion Score

87 88 89 90 91 92 93 94 95

Mal 1 *mf* *f* *ff*

Mal 2 *mf* *f* *ff*

Mal 3 *mf* *f* *ff*

Mal 4 *mf* *f* *ff*

Mal 5 *mf* *f* *ff*

Mal 6 *mf* *f* *ff*

Aux 1

Aux 2 splash cymbal *mf* *f* sleigh bells *f*

Aux 3 floor tom *p* *ff* sus cym and floor tom

Aux 4

Snares *p* *f* *ff* *p* *f* *mp* *p*

Tenors *f* *mp* *mf* *ff*

Basses *mp* *ff*

Cym *ff*

skank!

Every Which Way - Percussion Score

Up/Down

104 105 106 107 108 109 $\text{♩} = 108$ 110 111 112 113

Mal 1 *mf*
Chimes

Mal 2 *mf*

Mal 3 *f* Ped.

Mal 4 *f* Ped.

Mal 5 *p* *f* *p* *f* *p*

Mal 6 *p* *f* *p* *f* *p*

Aux 1 triangle

Aux 2 *mf* finger cymbals *mp*

Aux 3 *ff* *mf* triangle

Aux 4 *ff* gong & bass drum *mf < f*
coin scrape on gong

Snares *fff* *fff* *f* *f*

Tenors *fff* *fff* with puffsies *p*

Basses *fff* *fff* with puffsies *p* *mfp*

Cym *fff* *fff* *pp*

fff

Every Which Way - Percussion Score

Musical score for Percussion instruments (Mal 1-6, Aux 1-4, Snares, Tenors, Basses, Cym) from measures 125 to 133. The score includes dynamic markings (mp, f, mf, p) and performance instructions (finger cymbal, gong with triangle beaters).

Measures 125, 126, 127, 128, 129, 130, 131, 132, 133.

Mal 1: Treble clef, melody with quarter notes.

Mal 2: Treble clef, block chords.

Mal 3: Treble clef, melody with quarter notes.

Mal 4: Treble clef, melody with quarter notes.

Mal 5: Treble clef, eighth-note patterns with accents and dynamic markings (mp, f).

Mal 6: Treble clef, eighth-note patterns with accents and dynamic markings (mp, f).

Aux 1: Snare drum with x marks and dynamic markings (mp, f).

Aux 2: Finger cymbal with x marks and dynamic marking (mf).

Aux 3: Gong with triangle beaters, quarter notes with accents and dynamic marking (mf).

Aux 4: Gong with triangle beaters, eighth-note patterns with accents and dynamic markings (mf).

Snares: Snare drum with eighth-note patterns and dynamic markings (p, mp, f).

Tenors: Tenor drum with eighth-note patterns and dynamic markings (p, mp).

Basses: Bass drum with quarter notes and dynamic markings (p).

Cym: Cymbal, mostly rests.

Every Which Way - Percussion Score

142 143 144 145 146 147 **148** 149

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Mal 6

Aux 1
Aux 2
Aux 3
Aux 4

Snares
Tenors
Basses
Cym

Chinaboy cymbal
sus cym
p
f
ff
f sus cym & floor tom
f bass drum
mf < f
fp
ff
f mp
f ff
f
fff
fff
fff

Every Which Way - Percussion Score

molto rit.

♩ = 84

♩ = 94

159 160 (on count 2) 161 162 163 164 165 166 167 168

Mal 1 *fff* *f* *f* *f* *f* *mp* *mf* Chimes

Mal 2 *ff* *fff* *f* *f* *f* *mp* *f* *mf*

Mal 3 *ff* *fff* *f* *ff* *f* *mp* *f* *f* *mf*

Mal 4 *ff* *fff* *f* *ff* *f* *mp* *f* *mf*

Mal 5 *ff* *fff* *f* *ff* *f* *mp* *f* *mf*

Mal 6 *ff* *fff* *f* *f* *f* *mp* *f* *mf*

Aux 1 *f* *p* *fff* *mf* wind chimes finger cymbal

Aux 2 *f* *p* *fff* triangle *f* *mf*

Aux 3 *f* bass drum *fff* *mf* coin scrape on gong

Aux 4 *f* *fff* *f*

Snares *f* *fff*

Tenors *ff* *fff*

Basses *ff* *fff*

Cym *ff* *fff* *mp* sizzle

Every Which Way - Percussion Score

178 179 180 181 182 183 184 185

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

f

ff

f

ff

mf

f

ff

mf

ff

mf

ff

mf

two brake drums

sleigh bells

tambourine

Every Which Way - Percussion Score

194 **195** 196 197 198 199 **200** 201

Mal 1 *ff*

Mal 2 *ff* *f*

Mal 3 *ff* *f*

Mal 4 *ff* *f*

Mal 5 *ff* *f*

Mal 6

Aux 1

Aux 2 *f* *p* *f*

Aux 3 *f* *p* *f*

Aux 4

Snares *p* *f* rim clicks normal rim clicks normal

Tenors *ff* *mp* *ff* rim clicks *ff* normal *fp* rim clicks *ff* normal *ff* *p f* *f* *mp*

Basses *ff* rim clicks normal *fff* rim clicks normal *fff*

Cym *f* *ff* *ff* *fp* *fff* *f*

mf *f* *ff*

Every Which Way - Percussion Score

209 210 211 212 213

Mal 1 *sub mp* *ff*

Mal 2 *sub mp* *ff*

Mal 3 *sub mp* *ff*

Mal 4 *sub mp* *ff*

Mal 5 *sub mp* *ff*

Mal 6 *sub mp* *ff*

Aux 1

Aux 2

Aux 3

Aux 4

Chinaboy cymbal

bass drum

Snare *f*

Tenors *p mp mf f fff*

Basses *mp fff*

Cym *mp fff*

p mp mf fff

Every Which Way - Percussion Score

220 221 222 223 224 225 226 227 228

Mal 1 *f* Chimes *mf* Chimes *p* Xylo

Mal 2

Mal 3 *f* *mf* *mp* *mp*

Mal 4 *mf* *mp*

Mal 5 *mf* *p*

Mal 6 *mp* wind chimes

Aux 1 ride cymbal

Aux 2 sleigh bells *mf* *p* *f*

Aux 3 two blocks *f* *mf* claves *mp*

Aux 4 triangle *p* *f* *ff* *f* *mf* *mp* *p* *pp*

Aux 4

Snares *ff* *f* *mf*

Tenors *f* *mf* *pp* *f* *mf* *mp* *f* *mf*

Basses *f* *mf* *p* *f* *pp*

Cym *f* sizzle *mp* sizzle *mf* *p*

mf *mf*

Every Which Way - Percussion Score

238 **239** 240 241 242 243 244 245

Mal 1 *f*

Mal 2 *f*

Mal 3 *f*

Mal 4 *f*

Mal 5 *f*

Mal 6 *f*

Aux 1 hi-hat *f*

Aux 2

Aux 3 two blocks *f*

Aux 4 *f*

Snares

Tenors dreads

Basses *mf*

Cym

Every Which Way - Percussion Score

253 254 255 256 257 258

Mal 1 *f* *ff*

Mal 2 *f* *ff*

Mal 3 *f* *ff*

Mal 4 *f* *ff*

Mal 5 *f* *ff*

Mal 6 *f* *ff*

Aux 1 *f* *ff*

Aux 2 *f* *ff*

Aux 3 *ff* *p*

Aux 4 *ff*

Snares *mp* *ppp* *ff* *mp* *ff* *ff* *fp* *ff*

Tenors *p* *ff* *fff* *mp* *ff* *ff* *fp* *ff*

Basses *p* *ff* *mf* *ff* *ff* *ff* *fp* *ff*

Cym *ff* *ff*

splash

Chinaboy cymbal

Every Which Way - Percussion Score

266 267 268 269 270 271

Mal 1 *ff* *f* *f* *ff* *ff* *fff*

Mal 2 *ff* *f* *f* *ff* *ff* *fff*

Mal 3 *ff* *f* *f* *ff* *ff* *fff*

Mal 4 *ff* *f* *f* *ff* *ff* *fff*

Mal 5 *ff* *f* *f* *ff* *ff* *fff*

Mal 6 *ff* *f* *f* *ff* *ff* *fff*

Aux 1 *mf* *f* *ff* *ff* *ff* *ff* triangle

Aux 2 *f* *f* *ff* *ff* *ff* *ff*

Aux 3 *f* *f* *ff* *ff* *ff* *ff*

Aux 4 *ff* *ff* *ff* *ff* *ff* *ff* gong & bass drum

Snares *ff* *mp* *f* *mp* *f* *mp* *f* *ff* *f* *ff* *f*

Tenors *ff* *mp* *f* *mp* *f* *mp* *f* *ff* *f* *ff* *f*

Basses *ff* *mp* *f* *mp* *f* *mp* *f* *ff* *f* *ff* *f*

Cym *ff* *f* *f* *ff* *f* *ff* *f* *ff* *f* *ff* *f*

ff *f* *ff* *ff* *f* *ff* *f* *ff* *f* *ff* *f*

Every Which Way - Percussion Score

This page of a percussion score covers measures 280 to 286. It features six mallet parts (Mal 1-6) and four auxiliary percussion parts (Aux 1-4). The mallet parts are written in treble clef with a key signature of one flat and a 3/4 time signature. They include various rhythmic patterns, including triplets and sixteenth-note runs, with dynamic markings such as *ff* and *fff*. The auxiliary parts are written in bass clef and include parts for two brake drums, triangle, suspended cymbal and floor tom, and another auxiliary instrument. The snare, tenors, and basses parts are also in bass clef and feature complex rhythmic patterns with dynamic markings ranging from *mp* to *fff*. The cymbal part is in bass clef and includes dynamic markings like *mp*, *f*, and *fff*. The score is marked with measure numbers 280 through 286 at the top of each staff.