

How To Survive A Zombie Apocalypse

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Wind Score

On The Run

• = 160

4

4

6

Flute 1

Flute 2

Clarinet 1

Clarinet 2

Alto Sax

Tenor Sax

Trumpet 1

Trumpet 2

Corn in F 1

Sw Brass 1

Tuba

20

Fl 1

ff

Fl 2

ff

Cl 1

ff

Cl 2

ff

Alto Sax

ff

Ten. Sax

ff

Tpt 1

ff

Tpt 2

ff

Hn 1

ff

LB 1

ff

Tba

ff

21

22

23

24

25

26

27 [Basic Combat]

28

How To Survive A Zombie Apocalypse - Wind Score

5

37 38 39 40 41 42 43 44 45 46

F1 1
F1 2
Cl 1
Cl 2
Alto Sax
Ten. Sax
Tpt 1
Tpt 2
Hn 1
LB 1
Tba

How To Survive A Zombie Apocalypse - Wind Score

Fl 1

Fl 2

Ci 1

Ci 2

Alto Sax

Ten. Sax

Tpt 1

Tpt 2

Hn 1

LB 1

Tba

How To Survive A Zombie Apocalypse - Wind Score

9

80 ♩ = 176 ♩ = 180 INTENSE!

Fl 1 Fl 2 Cl 1 Cl 2 Alto Sax Ten. Sax

Tpt 1 Tpt 2 Hn 1 LB 1 Tba

Fl 1: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, ff, ff, ff, ff, ff, ff, ff, ff.

Fl 2: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, f, ff, ff, ff, ff, ff, ff, ff.

Cl 1: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, f, ff, ff, ff, ff, ff, ff, ff.

Cl 2: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, f, ff, ff, ff, ff, ff, ff, ff.

Alto Sax: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, f, ff, ff, ff, ff, ff, ff, ff.

Ten. Sax: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mf, mp, mf, f, ff, ff, ff, ff, ff.

Tpt 1: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mp, mf, f, ff, ff, ff, ff, ff, ff.

Tpt 2: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mp, mf, f, ff, ff, ff, ff, ff, ff.

Hn 1: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mp, mf, f, ff, ff, ff, ff, ff, ff.

LB 1: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mp, mf, f, ff, ff, ff, ff, ff, ff.

Tba: ♩ = 176 (measures 80-81), ♩ = 180 INTENSE! (measures 82-90). Dynamics: mp, mf, f, ff, ff, ff, ff, ff, ff.

How To Survive A Zombie Apocalypse - Wind Score

11

Starting Over

103

Calmly $\bullet = 120$

1

107

108

How To Survive A Zombie Apocalypse - Wind Score

15

Fl 1 135 136 137 138 139 140 141 142

Fl 2

Cl 1

Cl 2

Alto Sax

Ten. Sax

mf *f* *ff*

tutti

Tpt 1

Tpt 2

mf *f* *ff*

Hn 1

LB 1

mf *f* *ff*

Tba

mf *f* *ff*

How To Survive A Zombie Apocalypse - Wind Score

17

153 154 155 156 157 **158** 159 160 161 162

F1 1
F1 2
Cl 1
Cl 2
Alto Sax
Ten. Sax

Tpt 1
Tpt 2
Hn 1
LB 1
Tba

mp ppp mp

174 175 176 177 178 179 180 181 182

Fl 1 *ff*

Fl 2 *ff*

Cl 1 *ff*

Cl 2 *ff*

Alto Sax

Ten. Sax *ff*

Tpt 1 *ff*

Tpt 2 *ff*

Hn 1 *ff*

LB 1 *ff* *f* *mf* *mp*

Tba *ff* *f* *mf*

178 *mf*

179

180

181

182

This page shows a section of the wind score for 'How To Survive A Zombie Apocalypse'. The score is for ten instruments: Flute 1, Flute 2, Clarinet 1, Clarinet 2, Alto Saxophone, Tenor Saxophone, Trombone 1, Trombone 2, Horn 1, Bassoon 1, and Bassoon 2. The key signature is B-flat major. The time signature changes between measures. Measure 174 starts with Flute 1 at ff. Measures 175-177 are rests. Measure 178 begins with a dynamic of ff for Flute 1, followed by a melodic line for Alto and Tenor Saxophones. Measures 179-182 feature sustained notes and rhythmic patterns. Dynamics include ff, f, mf, and mp.

How To Survive A Zombie Apocalypse - Wind Score

21

This image shows a page from the wind score for the piece "How To Survive A Zombie Apocalypse". The page contains ten staves, each representing a different wind instrument. The instruments listed from top to bottom are Flute 1, Flute 2, Clarinet 1, Clarinet 2, Alto Saxophone, Tenor Saxophone, Trumpet 1, Trumpet 2, Horn 1, Bassoon 1, and Bass Trombone. The music is divided into measures numbered 192 through 200. Measure 192 starts with Flute 1 and 2 playing eighth-note patterns at dynamic *f*. Measures 193 and 194 continue this pattern. Measure 195 begins with a dynamic *ff* for all instruments. Measures 196 through 200 feature various rhythmic patterns involving sixteenth notes and eighth-note pairs, often starting with a dynamic *ff*. Measure 195 is highlighted with a blue rectangular box around its measure number.

Fl 1

Fl 2

Ci 1

Ci 2

Alto Sax

Ten. Sax

Tpt 1

Tpt 2

Hn 1

LB 1

Tba

This musical score page displays ten staves of music for various instruments, spanning measures 210 through 217. The instruments include Flute 1, Flute 2, Clarinet 1, Clarinet 2, Alto Saxophone, Tenor Saxophone, Trombone 1, Trombone 2, Horn 1, Bassoon 1, and Double Bass. The score features a mix of melodic lines and harmonic support. Measure 210 begins with Flute 1 and Clarinet 1 playing eighth-note patterns. Measures 211 and 212 show a transition with dynamic markings 'f' and 'ff'. Measures 213 and 214 continue with rhythmic patterns, with 'ff' dynamics in both. Measures 215 and 216 feature sustained notes and rhythmic patterns. Measure 217 concludes with a final dynamic marking. The score is set against a background of a large, faint watermark logo.

How To Survive A Zombie Apocalypse - Wind Score

25

226 227 228 229 230 231 232 **[233]**

F1 1
F1 2
Cl 1
Cl 2
Alto Sax
Ten. Sax
Tpt 1
Tpt 2
Hn 1
LB 1
Tba

The page contains ten staves of musical notation for a wind ensemble. The instruments listed are Flute 1, Flute 2, Clarinet 1, Clarinet 2, Alto Saxophone, Tenor Saxophone, Trumpet 1, Trumpet 2, Horn 1, Bassoon 1, and Trombone. The music is numbered 226 through 233. The notation includes various dynamic markings like crescendos, decrescendos, and ff, as well as slurs and grace notes. The bassoon part has a prominent ff dynamic at the beginning of the section.

How To Survive A Zombie Apocalypse - Wind Score

27

240 241 242 243 244

F1 1 F1 2 Cl 1 Cl 2 Alto Sax
ff ff ff ff fff

Ten. Sax Tpt 1 Tpt 2 Hn 1 LB 1
ff ff ff ff ff

Tba ff ff ff fff

Flute 1 Flute 2 Clarinet 1 Clarinet 2 Alto Sax
ff ff ff ff fff

Tenor Saxophone Trombone 1 Trombone 2 Horn 1 Bassoon 1
ff ff ff ff ff

Bass Trombone ff ff ff fff