

Picture This

Steve Martin (ASCAP)

Percussion by Aaron Hines (ASCAP) and Dan Bryan

Bells $\text{♩} = 104$

Mallet 1: ♩ *mf*

Mallet 2: -

Vibes: ♩ *f*

Mallet 3: ♩ *mf* *Freely* ♩ *f* ♩ *mf*

Mallet 4: *mf* *Vary roll speed and dynamic to taste* ♩ *f* ♩ *mf*

Mallet 5: *mf* *Vary roll speed and dynamic to taste* ♩ *mp* *f* ♩ *mf*

Mallet 6: *mf* ♩ *mp* *f* ♩ *mf*

Synthesizer: *mf* ♩ *mf* ♩ *mf*

Bass Guitar: -

Chimes: *mf*

Auxiliary 1: *mf* *Windchimes* *mp* *Gong Ping w/ stick* *f* *Bass Drum*

Auxiliary 2: *mf* *mp* *Move around to different cymbals, as possible* *mf*

Auxiliary 3: *pp* *mf* *pp* *f* *pp*

Snare Drums: -

Tenor Drums: -

Bass Drums: -

CrCym 20 Germanic *pp* *f*

Jingle Sticks: -

Picture This - Percussion Score

3

Paparazzi

Picture This - Percussion Score

5

40 41 42 43 44 45 46 47 48 49

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

China Cymbal

Aux 2

Aux 3

Triangle

Snares

Tenors

Basses

p — *f*

ff

p

mf

mf

mf

Edge

Picture This - Percussion Score

7

59

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

60

61

62

63

64

65

66

Picture This - Percussion Score

9

74 75 76 77 78 79 80 81

Mal 1

Mal 2

Mal 3

mf ————— *ff*

Mal 4

mf ————— *ff*

Mal 5

mf ————— *ff*

Mal 6

mf ————— *ff*

Synth

mf ————— *f* *mf* ————— *f* *mf* ————— *f*

B. Guit

Aux 1

Aux 2

WChimes

mf

Aux 2

mf

Halfway

Edge $\frac{3}{2}$ > $\frac{3}{2}$ > $\frac{3}{2}$ > $\frac{3}{2}$

Halfway

Center $\frac{3}{2}$ > $\frac{3}{2}$ > $\frac{3}{2}$ > $\frac{3}{2}$

Triangle

BD and Tam Tam

Snares

p ————— *f* *p* ————— *f* *p* ————— *mp* ————— *pp* ————— *mf*

Tenors

p ————— *f* *p* ————— *f* *p* ————— *mf* ————— *p* ————— *mf*

Basses

p ————— *mf*

Picture This - Percussion Score

11

89

90

91

92

93

94

95

CrCym 20 Germanic

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Picture This - Percussion Score

Picture This - Percussion Score

15

129

$= 92$
CrCym 20 Germanic

Mal 1 123 Mal 2 124 Mal 3 125 126 127 rit. 128

Mal 4 f ff f

Mal 5 f ff f

Mal 6 f ff f

Synth ff ff mf

B. Guit ff ff rit. ff

Aux 1 f f

Aux 2 >

Aux 3 f

Snares f R L L R L f

Tenors p f R L L R L f

Basses p f > > > > f

Picture This - Percussion Score

137 138 139 140 141 142 143 = 160 144 145 146 147

Mal 1 Mal 2 Mal 3 Mal 4 Mal 5 Mal 6 Synth B. Guit Aux 1 Aux 2 Aux 3 Snares Tenors Basses

Candid

Mal 1: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Dynamics: *p*. Measure 142: Rest. Measure 143: Dynamics: *mp*, Xylo. Measure 144: Dynamics: *f*, *p*. Measure 145: Dynamics: *f*. Measure 146: Rest. Measure 147: Dynamics: *p*.

Mal 2: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *f*. Measure 146: Rest. Measure 147: Dynamics: *p*.

Mal 3: Measure 137: Rest. Measure 138: Dynamics: *mf*. Measure 139: Dynamics: *p*. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *f*. Measure 145: Dynamics: *f*. Measure 146: Rest. Measure 147: Dynamics: *p*.

Mal 4: Measure 137: Rest. Measure 138: Dynamics: *mf*. Measure 139: Dynamics: *p*. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *mf*. Measure 145: Dynamics: *f*. Measure 146: Rest. Measure 147: Dynamics: *p*.

Mal 5: Measure 137: Rest. Measure 138: Dynamics: *mp*. Measure 139: Dynamics: *pp*. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *mf*. Measure 146: Dynamics: *mf*. Measure 147: Dynamics: *p*.

Mal 6: Measure 137: Rest. Measure 138: Dynamics: *mp*. Measure 139: Dynamics: *pp*. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *mf*. Measure 146: Dynamics: *mf*. Measure 147: Dynamics: *p*.

Synth: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *mf*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *f*. Measure 146: Rest. Measure 147: Dynamics: *p*.

B. Guit: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *ppp*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *ppp*. Measure 146: Rest. Measure 147: Rest.

Aux 1: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *mp*. Measure 144: Rest. Measure 145: Rest. Measure 146: Rest. Measure 147: Rest.

Aux 2: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Rest. Measure 145: Rest. Measure 146: Rest. Measure 147: Dynamics: *p*.

Aux 3: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Rest. Measure 145: Rest. Measure 146: Rest. Measure 147: Rest.

Tambourine: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *mp*. Measure 144: Rest. Measure 145: Rest. Measure 146: Rest. Measure 147: Rest.

Triangle: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Dynamics: *>*. Measure 145: Dynamics: *Triangle*. Measure 146: Rest. Measure 147: Rest.

Edge: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Dynamics: *>*. Measure 145: Dynamics: *Edge*. Measure 146: Rest. Measure 147: Rest.

Halfway: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Dynamics: *mf*. Measure 145: Dynamics: *Halfway*. Measure 146: Rest. Measure 147: Rest.

Center: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Dynamics: *> +*. Measure 145: Dynamics: *Center*. Measure 146: Rest. Measure 147: Rest.

Edge: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Rest. Measure 144: Dynamics: *> +*. Measure 145: Dynamics: *Edge*. Measure 146: Rest. Measure 147: Rest.

RH: Measure 137: Rest. Measure 138: Rest. Measure 139: Rest. Measure 140: Rest. Measure 141: Rest. Measure 142: Rest. Measure 143: Dynamics: *f*. Measure 144: Dynamics: *p*. Measure 145: Dynamics: *RH*. Measure 146: Rest. Measure 147: Rest.

Picture This - Percussion Score

19

Picture This - Percussion Score

Iconic

21

173 174 175 176 177 = 132 178 179 180 **181** 182

Mal 1 *mp* *mp* *ff* *p* *pp* - - *mp*

Mal 2 *mf* *ff* *p* *pp* - - - -

Mal 3 *mf* *ff* *mp* *mf* - - - -

Mal 4 *mp* *f* *mp* *ff* *mp* *mf* - -

Mal 5 *mp* *f* *mp* *ff* - - *mf* -

Mal 6 *mp* *f* *mp* *ff* - - *mf* -

Synth *mf* *ff* To Syn. Str *p* *pp* - - -

B. Guit *mp* *f* *mp* *ff* - - - -

Aux 1 *p* *f* - - - - *mp* -

Aux 2 - *f* - *mp* - - - -

Aux 3 - *f* - *mp* - - - -

Snares Halfway Center *fp* *f* - *mp* - *mp* > > > >

Tenors - *p* *f* - *mp* - *mp* > > > >

Basses - *p* *f* - - - - -

Picture This - Percussion Score

23

192 193 SusCym 195 196 197 198 199 200

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

SusCym

SusCym

SusCym

SusCym

SusCym

SusCym

Pipe Organ

ff

ff

B. Guit

ff

Aux 1

f

SusCym

f

f

Aux 2

f

f

Aux 3

ff

ff

Snares

ff

R L R R L L R

ff

Tenors

ff

R L R R L L R

ff

Basses

Picture This - Percussion Score

210

211

212 SusCym

213

214

215

216

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Synth

B. Guit

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses