

Revolution and Triumph - Percussion Score

16 17 18 19 $\text{♩} = 144$ 20 21

Mal 1

Mal 2 *f* *mf* *f* Xylophone tacet

Mal 3 *mf* *f* Vibe 1

Mal 4 *f* *mf* *f*

Mal 5 *f* *mf* *f*

Timp *f*

Aux 1 BD and Tam Tam *f* Triangle *mf*

Aux 2 *f*

Snares *mf* *f* *mf* Crossshot

Tenors *mf* *f* *mf*

Basses *f* *mf*

Revolution and Triumph - Percussion Score

28 29 30 31 32 33

Mal 1 *f* *mf*

Mal 2 Xylo *ff* 2 2 4 4 2 2 4 4 2 2 4 4 2 2 4 4

Mal 3 Vibes 1 & 2 *ff* 2 2 4 4 2 2 4 4 2 2 4 4 2 2 4 4

Mal 4 *ff* 2 2 4 4 2 2 4 4 2 2 4 4 2 2 4 4

Mal 5 *ff* 2 2 4 4

Timp *f*

Aux 1 BD and Tam Tam *mf* *f*

Aux 2 Cr Cym 18in Viennese *f* Chimes *f*

Snares R L L R L R R L R L L R R L R R L L R R L L R *p* *f*

Tenors R R L R R L

Basses

Revolution and Triumph - Percussion Score

11

Cr Cym 20in Germanic

71 72 73 74 75 76 Glockenspiel 77 78

Mal 1 *f* *f* *mf* *f*

Mal 2 *ff* *ff* *ff*

Mal 3 *ff* *ff* *ff*

Mal 4 *ff* *ff* *f* *ff*

Mal 5 *ff* *ff* *ff*

Timp *ff* *ff* *fp* *ff*

Aux 1 Sus Cym *f* *f* *mf* *f*

Aux 2 *ff* *ff* Chimes *mf* *mf*

Snares *ff* *ff* *ff* *ff* *p* *f*

Tenors *p* *ff* *ff* *ff* *p* *f*

Basses *p* *ff* *ff* *ff* *p* *f*

Revolution and Triumph - Percussion Score

"The Siege"

13

91

84 85 86 87 =152 88 89 90

Mal 1 Glockenspiel *mf* Hi Hat *mf*

Mal 2 *f* Vibraphone

Mal 3 *f* Vibraphone

Mal 4 To Xylo To Mar. *f* Marimba

Mal 5 *f*

Timp *f*

Aux 1 *ff*

Aux 2 *ff* Chimes *f* BD and Tam Tam *mf*

Snares *fff* *mp* *f*

Tenors *fff* *mp* *mf* *mp* *f* *mf* *mp*

Basses *fff*

R L L R R L R L R R B B R L R L L L R L R L L L R L R L L L

Revolution and Triumph - Percussion Score

99

100

101

102

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Timp

Aux 1

Aux 2

Snares

Tenors

Basses

The score is written for a percussion ensemble. Mal 1 and Mal 2 are mallet percussion parts with rests. Mal 3 and Mal 4 are snare drum parts with a complex rhythmic pattern, marked *ff*. Mal 5 is a bass drum part with a similar rhythmic pattern, also marked *ff*. Timp (Timpani) has rests. Aux 1 is a snare drum part with a single note, marked *mf*. Aux 2 has rests. Snares, Tenors, and Bases have rests.

Revolution and Triumph - Percussion Score

108 109 110 Impact Drum or Large Drum 111 112 Brake Drum 113 114 115

Mal 1

Mal 2 Triangle *mf*

Mal 3 *ff* *ff* *mf*

Mal 4 *ff* *ff* *mf*

Mal 5 Marimba *mf*

Timp *ff* *ff*

Aux 1 *f* *f* *f* *f*

Aux 2 BD and Tam Tam *ff*

Snares *ff* R L L *ff* L R R L R R L R L R R L R

Tenors *ff* *ff* RH *p*

Basses *ff* *ff*

Revolution and Triumph - Percussion Score

125 126 127 128 129 130 131 132

Mal 1 *mf* *f*

Mal 2 Vibes *f* *ff*

Mal 3 *ff*

Mal 4 *mf* *ff*

Mal 5 *ff*

Timp

Aux 1 *f* *f* *f*

Aux 2 BD and Tam Tam *mf*

Snare *B R R L R R B R* *R R R B R R L R R B R* *R R R B R R L R R B R* *R R R B R R L R R B R* *R R R B R R L R R B R* *R R R B R R L R R B R* *mf p mf*

Tenors *mf* *mp mf* *mp*

Basses *mp mf*

Revolution and Triumph - Percussion Score

141

Cr Cym 20in Germanic

21

142

143

144

145

146

147

148

This percussion score page covers measures 141 through 148. It features seven staves: Mal 1 (Cr Cym 20in Germanic), Mal 2, Mal 3, Mal 4, Mal 5, Timp, Aux 1, Aux 2, Snares, Tenors, and Basses. The music is in a 3/4 time signature with a key signature of three flats. Dynamics include *f*, *ff*, and *fff*. The Snare part includes a drum roll in measure 142 and various rhythmic patterns with accents and slurs. The Tenor part includes a drum roll in measure 142 and patterns with slurs and accents. The Basses part includes a drum roll in measure 142 and patterns with slurs and accents. The Timp part features a steady rhythm with triplets. The Aux 1 and Aux 2 parts provide additional rhythmic support. The Mal 2-5 parts feature melodic lines with slurs and accents. The Mal 1 part is a cymbal line with a *f* dynamic. The page number 21 is centered at the top.

Revolution and Triumph - Percussion Score

222 223 224 225 226 227 228 229

Mal 1 Glockenspiel *mf*

Mal 2 *f* *fff*

Mal 3 *fff*

Mal 4 *fff*

Mal 5 *fff*

Timp *fp* *fp* *fp*

Aux 1 *mf* *mf* *mf*

Aux 2 BD and Tam Tam *mf*

Snares *f* *f* *p* *f* *p* *p*

Tenors *f* *p* *f* *p*

Basses *mf* *f* *p* *f*

The score is written for a percussion ensemble. It features ten staves: five mallet parts (Mal 1-5), a timpani part (Timp), two auxiliary parts (Aux 1 and Aux 2), and three drum parts (Snares, Tenors, and Basses). The key signature is B-flat major (two flats). The score is divided into measures 222 through 229. Mal 1 plays a Glockenspiel part starting in measure 228. Mal 2-5 play complex rhythmic patterns with various dynamics. Timp plays a melodic line with accents. Aux 1 and 2 play sustained chords. Snares, Tenors, and Basses play intricate rhythmic patterns with specific drumming notations like 'R L R R' and 'L R L L'.

