

Spies

Percussion Score

Steve Martin (ASCAP)
Percussion by Aaron Hines (ASCAP) & Kyle Zive

This Message Will Self-Destruct

♩=138

Mallet 1: Bells (mf, mp)

Mallet 2: Xylo (mf)

Mallet 3: Vibes (f, ff)

Mallet 4: Marimba (mf, ff)

Mallet 5: Marimba (f, mf)

Synthesizer: Piano (mf), Strings (mf)

Bass Guitar: (mf)

Auxiliary: Sus. Cym. (p to f), Coin Scrape

Snare Drums

Tenor Drums

Bass Drums

Cymbals

13 14 15 16 17

Mal 1 *f mp*

Mal 2 *f mf*

Mal 3 *f*

Mal 4 *f*

Mal 5 Cym. BD *p f* Marimba

Synth *f mf*

B. Guit *f mf*

Aux. Sus. Cym. *p f*

Snares *p f mp*

Tenors *p f*

Basses *p f mp*

Cym. Crash Choke Hi-hat Chick *f mp*

23 24 25 26 27 28

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Synth
B. Guit
Aux.
Snares
Tenors
Basses
Cym.

ff *mf* *f* *ff*
ff *mf* *f* *ff*
ff *mf* *f* *ff*
ff *mf* *f* *ff*
p *f*
ff *mf* *f* *ff*
p *f* *ff* *f*
p *ff* *p < f* *p*
p *ff* *p < f* *p*
p *ff* *p < f* *p*
ff *p < f* *Crash*

BD
Cym.
Break Drum
Sus. Cym.

Spies - Percussion Score
7

36 37 38 39 40

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

Piano

BD

f

Hold Ride for Snares

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

Wind Chimes

f

Spies - Percussion Score
11

62 63 64 65 66 67 68 69 70

Mal 1 *f* *mp* *ff* *f*

Mal 2 *ff* *mp* *ff* *f*

Mal 3 *f* *mp* *ff* *f*

Mal 4 *mp* *ff*

Mal 5 *ff* *mp* *ff*

Synth

B. Guit

Aux. BD *p* *f* Sus. Cym. *p* *f*

Snares *pp* *f* *p* *f* *p*

Tenors *pp* *f* *p*

Basses *pp* *f* *p* *f*

Cym Sizzle *p* *f*

Spies - Percussion Score
13

79 **80** 81 82 83 84

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Marimba
mf

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

Spies - Percussion Score
15

90 91 92 93 94

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

The score is written in 4/4 time with a key signature of two flats (B-flat and E-flat). It features seven staves: Mal 1 (Melody), Mal 2 (Melody with dynamics mp and f), Mal 3 (Harmony), Mal 4 (Melody with dynamics f), Mal 5 (Melody with dynamics f), Synth (Stereo), B. Guit (Bass), Aux. (Auxiliary), Snares (with rhythmic notation and dynamics p, mf), Tenors (with rhythmic notation and dynamics p, mf), Basses, and Cym (Cymbal). The score is divided into five measures, numbered 90 through 94. A large watermark is visible across the page.

Spies - Percussion Score
17

102 103 104 105 106 107 108 109 $\text{♩} = 80$ 110

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

mf

f

Strings

Wind Chimes

BD

p

ff

p

ff

Spies - Percussion Score
19

117 118 119 120 121 rit. solo 122

Mal 1 *fff* *fff* *fff* *mf* *p*

Mal 2 *fff* *fff* *fff* *mf* *p*

Mal 3 *fff* *fff* *fff* *mf* *p*

Mal 4 *ff* *ff* *ff* *p* *mp*

Mal 5 *fff* *fff* *fff* *mp*

Synth *ff* *ff* *p* *ppp*

B. Guit *ff*

Aux. *f* Splash Cym. Sus. Cym. Coin Scrape

Snares

Tenors

Basses

Cym

134 Swing

128 129 130 131 132 133

Mal 1 *mp* *mf* *ff*

Mal 2 *mp* *ff*

Mal 3 *mf* *ff*

Mal 4 *ff*

Mal 5 Marimba *mp* *ff*

Synth *mf* *ff*

B. Guit *mf* *ff*

Aux. *p* *f*

Snares *f* *p* *f*

Tenors *f* *p*

Basses *p* *f*

Cym *mp* Hold Ride for SD's

140 141 142 143 144 **Straight**

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

B. Guit

Aux.

Snares

Tenors

Basses

Cym

149 150 151 152 153

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5

Synth

B. Guit

Aux.

Snares
Tenors
Basses
Cym