

Wired

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Power Up

♩ = 144

M. 1 - Power Up effect 1

M. 4 - Power Up effect 2

M. 7 - Power Up effect 3

9

M. 9 - Power Up effect 4

Musical score for Percussion instruments in 4/4 time, key of B-flat major. The score includes parts for Mallet 1-6, Auxiliary 1-4, Snare Drums, Tenor Drums, Bass Drums, and Cymbals. It features various percussion instruments such as Bells, Xylophone, Vibes, Marimba, triangle, mounted finger cymbal, ride cymbal, claves, coin scrape on gong, RH Dread/Brush, LH Crossshot, LH Muffle, and Sizzle. Dynamics range from *f* (forte) to *mp* (mezzo-piano). The score is marked with 'Power Up' effects at measures 1, 4, 7, and 9.

41 42 43 44 45 46 47 48 49 50

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Wired - Percussion Score

60 61 62 63 64 65 66 67 68

Samp.

Mal 1
ff *mp* *ff*

Mal 2
ff *mp* *ff*

Mal 3
ff *mp* *ff*

Mal 4
ff *mp* *ff*

Mal 5
ff *mp* *ff*

Mal 6
ff *mp* *ff*

Aux 1
p sus cymbal
sus cymbal
brake drums

Aux 2
p splash choke
Chinaboy choke
ff cow bell

Aux 3
f large floor tom & Chinaboy crash
two *ff* blocks
large floor tom & Chinaboy crash

Aux 4
f gong & bass drum
ff *f*

Snares
Edge *mf* Halfway *p* Center *f*

Tenors
mf *p* *f*

Basses
mf *p* *f*

Cym
f

79 80 81 82 83 84 85 86 87 **88**

Mallets (Mal):
Mal 1: Treble clef, accompaniment for Mal 2, Mal 3, Mal 4, Mal 5, Mal 6. Includes dynamic markings *f* and *Xylo*.
Mal 2: Treble clef, accompaniment for Mal 1, Mal 3, Mal 4, Mal 5, Mal 6. Includes dynamic markings *f* and *Xylo*.
Mal 3: Treble clef, rhythmic pattern.
Mal 4: Treble clef, rhythmic pattern.
Mal 5: Treble clef, rhythmic pattern.
Mal 6: Bass clef, accompaniment for Mal 1, Mal 2, Mal 3, Mal 4, Mal 5. Includes dynamic markings *f*.

Auxiliary Percussion (Aux):
Aux 1: Mounted finger cym and triangle.
Aux 2: Ride cym w/ tri btr.
Aux 3: Ride cym w/ tri btr with dynamics *p* to *mf* and *p* to *f*.
Aux 4: Tambourine.

Drum Set:
Snare: Edge, Halfway, Edge with dynamics *mp*, *mf*, *p*.
Tenors: Rhythmic patterns with dynamics *p*, *mp*, *mf*, *p*.
Basses: Bass drum patterns.
Cym: Cymbal patterns.

The score is in 4/4 time and features a variety of rhythmic patterns, including triplets and accents. A large watermark reading 'Wired' is overlaid diagonally across the page.

Wired - Percussion Score

Alternate Reality

M. 101 - Sound from opener,
Squirly Electric Sound

M. 105 - Electric Sound Effect 1

96 97 98 99 100 101 102 103 104 105

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

mf *f* *ff* *f* *mf* *f* *mf* *f*

Crotales

bamboo wind chimes (several sets if possible)

triangle

claves

2 mounted jam blocks

large temple block

medium temple block

Soft Mallets

Piccolo Tips

ff *f* *mp* *mf* *f* *pp* *mf* *pp*

Wired - Percussion Score

M. 123 & 124 - Electric Sound Effect 4

125

117 118 119 120 121 122 123 124 125 126

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

137 138 139 140 141 142 143 144 145 146

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

wind chimes bamboo wind chimes

open triangle muted triangle

claves

gong & bass drum

R L R R R L L

f *ff* *mf* *ff* *f* *ff* *ff* *f* *f* *mf* *p* *ff* *f* *mf* *mp*

157

158

159

160

161

162

163

164

165

M. 165-168 - Data Transmitting Sample Effect

166

167

Samp.

Mal 1

Mal 2

Mal 3 *f*

Mal 4

Mal 5

Mal 6

Aux 1 *mf* ride cymbal w/tri btrs

Aux 2 *f mp p* mounted finger cym & triangle

Aux 3 *ff mf p* coin scrape on gong

Aux 4 *f* temple blocks

Snares *f* Regular Implement Rim

Tenors *p*

Basses *pp mf pp mp p* Soft Mallets

Cym *mp*

Wired - Percussion Score

178 179 180 181 182 183 184 185 186

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

f

mf

ff

fff

p

mp

f

mf

ff

Center

high block

vibraslap

gong & bass drum

splash choke

Chinaboy & floor tom

Chinaboy choke

splash choke

R I R I R I R I R I I

L r r L r r L R r l r l r r

ff

Wired - Percussion Score

M. 197 - "Threat Detected" Sample

199

194 195 196 197 198 199 200

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

Labels: splash choke, Chinaboy choke, splash, Chinaboy, splash, CB, both!, mounted cow bell, LH Crossover, dampened bass drum

208 209 210 211 212 213 214

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

bell of ride cym
w/butt end of stick

ff

223 224 225 226 227 228 229 **230** 231 232

Samp.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Basses

Cym

ff splash choke Chinaboy choke splash *ff* triangle sus cymbal *p* *f* *mf* *f* *ff* floor tom *f* *mf* *f* *mf* *f* *mp* *ff* Chinaboy & floor tom *ff* gong & bass drum *ff* sus cymbal *f* *fp* *ff*

Wired - Percussion Score

242 **243** Intense! ♩ = 176 244 245 246 247 248 249

Samp.

Mal 1 *f* *mp* *p* *ff*

Mal 2 *ff*

Mal 3 *f* *ff*

Mal 4 *f* *ff*

Mal 5 *ff*

Mal 6 *mf* *f* *fff*

Aux 1 *p* *ff*

Aux 2 *p* *ff*

Aux 3 *ff*

Aux 4

Snares *R r L l R r L l* *mp* *mf* *f* *ff*

Tenors *mp* *mf* *f* *ff*

Basses *p* *f* *ff*

Cym

brake drums
ff wood block (lower)
cowbell (upper)
2 jam blocks