

Far From Here

Sample

by

John Meehan
(ASCAP)

Grade: 3 ½ Duration: 3:38

Instrumentation

1 - Conductor Score

2 - Piccolo

5 - Flute 1

5 - Flute 2

2 - Oboe

2 - Bassoon

3 - B♭ Clarinet 1

3 - B♭ Clarinet 2

4 - B♭ Clarinet 3

2 - B♭ Bass Clarinet

2 - Alto Saxophone 1

2 - Alto Saxophone 2

2 - Tenor Saxophone

2 - Baritone Saxophone

3 - B♭ Trumpet 1

3 - B♭ Trumpet 2

3 - B♭ Trumpet 3

1 - Horn in F 1

1 - Horn in F 2

1 - Horn in F 3

1 - Horn in F 4

2 - Trombone 1

2 - Trombone 2

2 - Trombone 3

2 - Euphonium (+2 T.C.)

4 - Tuba

1 - Piano

2 - Percussion I

(one player)

Suspended Cymbal, Bell Tree

2 - Percussion II

(one player)

Mark Tree, Triangle, Drum Set, Crash
Cymbals

2 - Percussion III

(one player)

Bells, Mark Tree

2 - Percussion IV

(one player)

Vibraphone, Marimba, Bass Drum

Far From Here

I love to travel, meeting and getting to know amazing people, and witnessing with my own eyes, some of the most beautiful places on our great planet. Nearly 10 months into the Coronavirus pandemic, and not having stepped foot inside an airport that entire time, I was desperately missing that unique sensation of nervous energy as you anticipate where you're going, who you'll meet, and what you might see. Sitting down to the piano one day, not expecting to write anything, I just began expressing how I felt, and it came out a bit jazzy and melodic. As I continued to play around with the ideas, a "tune" started to form, and orchestration ideas presented themselves. Not wanting to force anything, I jotted down a few notes, as the old memory isn't what it used to be, and stepped away from the idea for a few days. Upon returning to what I had come up with that first day, the initial chord progressions and orchestration ideas led the way, along with the opening melody, and *Far From Here* was now officially in the making. In a sense, a story is told, from the opening conversations of taking a grand family vacation, to the travel and anticipation of arrival, immediately immersing yourself in the culture, and of course, exploring the people and places, witnessing in awe all of the wonders they present, then finally reliving those memories for years to come.

John Meehan (ASCAP)

Born December 2, 1970



John Meehan is the Brass Caption Head and Arranger for the 18-time Drum Corps International Champion Blue Devils Drum & Bugle Corps. Within the Blue Devils organization, John also serves as the Music Director and Arranger for the 'B' and 'C' Corps programs since 1999. First joining the brass staff of The Blue Devils in 1994, John has helped the 'A' Corps win 12 D.C.I. Championships and 12 Jim Ott High Brass Awards.

John has been composing and arranging for marching bands and drum corps since 1992. Current clients include Lowndes High School (GA), Allen High School (TX), American Fork High School (UT), Clements High School (TX), Eden Prairie High School (MN), Homestead High School (CA), the Kidsgrove Scouts Drum & Bugle Corps (England) and the Yokohama Scouts Drum & Bugle Corps (Japan). Past clients include Ayala High School (CA), James Logan High School (CA), McQueen High School (NV), and the Pacific Crest Drum & Bugle Corps. Through the years, John's clients have won numerous State marching band titles, as well as Bands of America Regionals, and been finalists at the Bands of American Grand National Championships.

Some of John's "non-pageantry" writing includes composing music for the album "The Music of WYLAND" (internationally known marine life artist), scoring the film "Mind Games", scoring a scene for the short film "Fleur", writing two spots for Kaiser Permanente, and being commissioned to compose several wind ensemble pieces.

Notable career achievements include lead designer for both the System Blue and King marching brass instrument series, development and production for the Sample Logic and System Blue sound libraries (including Fanfare and V.E.T.), and performing on the movie soundtrack "Monsters University" as a percussionist.

John exclusively uses Sibelius.

John lives in California with his wife Jackie, their 3 daughters, and two rescue dogs.

Far From Here

John Meehan (ASCAP)

J = 78

Piccolo
Flute 1
Flute 2 *solo*
Oboe *mp*
Bassoon
B♭ Clarinet 1
B♭ Clarinet 2
B♭ Bass Clarinet
Alto Saxophone 1
Tenor Saxophone
Baritone Saxophone

p — *mf* — *mp* — *p*

B♭ Trumpet 1
B♭ Trumpet 2
Horn in F 1
Horn in F 2 *pp*
Horn in F 3
Horn in F 4 *pp*
Trombone 1
Trombone 2
Euphonium
Tuba

p — *mf* — *mp* — *p*

Piano

pp

Suspended Cymbal - yarn mallet
Mark Tree
Bells - brass mallet
Vibraphone - soft cord mallet

"zing" on Cymbal with coin or similar

Percussion I (One Player) Suspended Cymbal, Bell Tree
Percussion II (One Player) Mark Tree, Triangle, Drumset, Crash Cymbals
Percussion III (One Player) Bells, Mark Tree
Percussion IV (One Player) Vibraphone, Marimba, Bass Drum

11 12 13 14 15 16 solo 17 18 19

Picc. solo
Fl. 1 mp
Fl. 2
Ob.
Bsn.
Cl. 1 solo mf
Cl. 2 tutti p 3 mp
Cl. 3
B. Cl.
A. Sx. 1 mp
A. Sx. 2
T. Sx.
B. Sx.

Tpt. 1 mp
Tpt. 2
Tpt. 3
Hn. 1
Hn. 2 mp
Hn. 3
Hn. 4
Tbn. 1 mp
Tbn. 2 trb.3
Tbn. 3
Euph.
Tuba
Pno. mp
Pno. mp
Pno. pp

Perc. I Sus mp mf
Triangle - let ring
Perc. II mf
Perc. III
Perc. IV "zing" > Mark Tree mp
Ped. mp Ped.

20 21 22 23 24 25 26 27 28

Picc. 1 Fl. 2 Ob. solo *mf* Bsn. Cl. 1 Cl. 2 Cl. 3 B. Cl. A. Sx. T. Sx. B. Sx.

Tpt. 1 Tpt. 2 Tpt. 3 Hn. 1 Hn. 2 Hn. 3 Hn. 4 Tbn. 1 Tbn. 2 Tbn. 3 Euph. Tuba

Pno.

Perc. I Perc. II Perc. III Perc. IV

Sus

38 39 40 41 **42** 43 44 45

Picc.

Fl. 1
Fl. 2 *mf*

Ob.

Bsn.

Cl. 1

Cl. 2
Cl. 3 *p* a2 *mf* *mp* *p*

B. Cl.

A. Sx. 1
A. Sx. 2 *mp*

T. Sx. *mp*

B. Sx. *mp*

Tpt. 1

Tpt. 2
Tpt. 3

Hn. 1
Hn. 2

Hn. 3
Hn. 4

Tbn. 1

Tbn. 2
Tbn. 3

Euph.

Tuba

42 mute *f*

gloss. *f*

Pno. *mf*

Bell Tree - down

Perc. I *f* Triangle - let ring *mf*

Perc. II *mf*

Perc. III

Perc. IV

Drumset *mf*

Bells

Marimba - Medium Mallet *mf*

mp

46 47 48 49

Picc. Fl. 1 Fl. 2 Ob.
Bsn. Cl. 1 Cl. 2 Cl. 3
B. Cl. A. Sx. 1 A. Sx. 2 T. Sx.
B. Sx. Tpt. 1 Tpt. 2 Tpt. 3
Hn. 1 Hn. 2 Hn. 3 Hn. 4
Tbn. 1 Tbn. 2 Tbn. 3 Euph.
Tuba Pno.
Perc. I Perc. II Perc. III Perc. IV

Measure 46: Picc. (rest), Fl. 1 (rest), Fl. 2 (rest), Ob. (rest), Bsn. (rest), Cl. 1 (rest), Cl. 2 (rest), Cl. 3 (rest), B. Cl. (rest), A. Sx. 1 (rest), A. Sx. 2 (rest), T. Sx. (rest), B. Sx. (rest), Tpt. 1 (rest), Tpt. 2 (rest), Tpt. 3 (rest), Hn. 1 (rest), Hn. 2 (rest), Hn. 3 (rest), Hn. 4 (rest), Tbn. 1 (rest), Tbn. 2 (rest), Tbn. 3 (rest), Euph. (rest), Tuba (rest), Pno. (rest), Perc. I (rest), Perc. II (rest), Perc. III (rest), Perc. IV (rest).

Measure 47: Picc. (rest), Fl. 1 (rest), Fl. 2 (rest), Ob. (rest), Bsn. (rest), Cl. 1 (rest), Cl. 2 (rest), Cl. 3 (rest), B. Cl. (rest), A. Sx. 1 (rest), A. Sx. 2 (rest), T. Sx. (rest), B. Sx. (rest), Tpt. 1 (rest), Tpt. 2 (rest), Tpt. 3 (rest), Hn. 1 (rest), Hn. 2 (rest), Hn. 3 (rest), Hn. 4 (rest), Tbn. 1 (rest), Tbn. 2 (rest), Tbn. 3 (rest), Euph. (rest), Tuba (rest), Pno. (rest), Perc. I (rest), Perc. II (rest), Perc. III (rest), Perc. IV (rest).

Measure 48: Solo for Flute 1 (f dynamic). Measures 48-49 show a sequence where the Flute 1 part has a solo section, followed by a tutti section where all parts play together. The instrumentation includes Picc., Fl. 1, Fl. 2, Ob., Bsn., Cl. 1, Cl. 2, Cl. 3, B. Cl., A. Sx. 1, A. Sx. 2, T. Sx., B. Sx., Tpt. 1, Tpt. 2, Tpt. 3, Hn. 1, Hn. 2, Hn. 3, Hn. 4, Tbn. 1, Tbn. 2, Tbn. 3, Euph., Tuba, Pno., Perc. I, Perc. II, Perc. III, and Perc. IV.

Measure 49: Measures 48-49 show a sequence where the Flute 1 part has a solo section, followed by a tutti section where all parts play together. The instrumentation includes Picc., Fl. 1, Fl. 2, Ob., Bsn., Cl. 1, Cl. 2, Cl. 3, B. Cl., A. Sx. 1, A. Sx. 2, T. Sx., B. Sx., Tpt. 1, Tpt. 2, Tpt. 3, Hn. 1, Hn. 2, Hn. 3, Hn. 4, Tbn. 1, Tbn. 2, Tbn. 3, Euph., Tuba, Pno., Perc. I, Perc. II, Perc. III, and Perc. IV.

50
Picc.
Fl. 1
Fl. 2
Ob.
Bsn.
Cl. 1
Cl. 2
Cl. 3
B. Cl.
A. Sx.
T. Sx.
B. Sx.

51 rit.
52 = 73
f tutti
53
54
55

tutti
mp a2
mp 3 3
f
f tutti
mf f
mf f
f
f
mf f
rit. open
52
Tpt. 1
Tpt. 2
Tpt. 3
Hn. 1
Hn. 2
Hn. 3
Hn. 4
Tbn. 1
Tbn. 2
Tbn. 3
Euph.
Tuba
Pno.
Perc. I
Perc. II
Perc. III
Perc. IV

6
6
mf
ff Crash Cymbals
f
f
Bass Drum Medium Mallet
mp ff mp ff

This page contains measures 50 through 55 of the musical score, followed by a repeat section starting at measure 52. The score is for a full orchestra and piano. The instrumentation includes Picc., Flutes 1 & 2, Oboe, Bassoon, Clarinets 1 & 2, Clarinet 3, Bass Clarinet, Alto Saxophone 1 & 2, Tenor Saxophone, Bass Saxophone, Trumpet 1 & 2, Trombones 1 & 2, Trombone 3, Euphonium, Tuba, Piano, and Percussion (Perc. I, Perc. II, Perc. III, Perc. IV). The score features various dynamic markings such as *f*, *ff*, *mf*, and *mp*. Performance instructions include 'tutti' and 'rit.'. The piano part is particularly active in the lower half of the page. The percussion section includes Crash Cymbals and Bass Drum Medium Mallet. Measure 52 is marked with a tempo of 73.

56 57 58 59 60 61

Picc.

Fl. 1
2

Ob.

Bsn.

Cl. 1
2

B. Cl.

A. Sx. 1
2

T. Sx.

B. Sx.

Tpt. 1
2

Hn. 1
2

Hn. 3
4

Tbn. 1
2

Euph.

Tuba

Pno.

Perc. I

Perc. II

Perc. III

Perc. IV

solo

Mark Tree

Triangle - let ring

mp *ff*

Musical score for "Far From Here" showing measures 62 through 68 and measure 65. The score includes parts for Picc., Fl. 1 & 2, Ob., Bsn., Cl. 1 & 2, B. Cl., A. Sx. 1 & 2, T. Sx., B. Sx., Tpt. 1 & 2, Hn. 1 & 2, Hn. 3 & 4, Tbn. 1 & 2, Euph., Tuba, Pno., Perc. I, Perc. II, Perc. III, and Perc. IV.

The score consists of two systems. The top system covers measures 62 through 68. Measures 62-64 show sustained notes. Measure 65 begins with a dynamic of *tr*. Measures 66-68 feature woodwind entries: Bsn. (measures 66-67), Cl. 1 & 2 (measures 66-68), and B. Cl. (measure 68). Measure 69 concludes with a dynamic of *pp*.

The bottom system covers measure 65. It features entries from Tpt. 1, Hn. 1 & 2, Tbn. 1, Tuba, and Percussion parts. Measure 65 ends with a dynamic of *pp*.

Performance instructions include "Zing" for Perc. I (measure 82), "Mark Tree" for Perc. II (measure 84), "Vibraphone" for Perc. III (measure 87), and dynamic markings such as *mp*, *mf*, *p*, *pp*, and *solo*.