

# Widow of the Sea

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Percussion Score

Ghost Ship

♩ = 108

2 3 4 5 6 7 8 9 10 11 12 13

Mallet 1 Wind Chimes *mf* wood tip on gong *ff* China hard yarn *mf*

Mallet 2 Scrape on Cym *mf* *p* Xylo mallets *ff*

Mallet 3 *f* Vibes *ff*

Mallet 4 Shaker Rattle *mf* Marimba *ff*

Synthesizer Sample 1 Sample 2 Choir *mf*

Snare Drums *ff* *f* *p*

Tenor Drums *ff* *f* *p*

Tom Line *ff* *f* *p*

Bass Drums (5) *ff* *f* *p*

Cymbals Crash Sizzle *ff* *p*

Widow of the Sea - Percussion Score - Page 3

The Colors

23  $\text{♩} = 132$  24 25 26 27 28 Bells 29

Mal 1 *ff* *p* *ff* *mf*

Mal 2 *ff* *f* *p* *f* *p*

Mal 3 *ff* *mf*

Mal 4 *ff* *f* *p* *f* *p*

Synth *ff* Sample 3 Choir

Snares *f* *p* *f* *p*

Tenors *f* *p* *f* *p*

Toms *f* *p* *f* *p*

Basses (5) *f* *p* *f* *p*

Cym. *f* Crash Choke Crash Choke Crash Choke

41

37 38 39 40 41 42 43 44

Mal 1 *ff* *p*

Mal 2 *ff* *p* *ff* *mf* *mp*

Mal 3 *ff* *mf* *mp*

Mal 4 *ff* *p* *ff* *mf* *mp*

Synth *ff*

Snares

Tenors

Toms

Basses (5)

Cym.

Sus Cym

Xylo

Marimba

Sample 4

52 53 54 Bells 55 56 57

Mal 1 *f* *mp* *ff*

Mal 2 Xylo *f* *mp* *ff*

Mal 3 Vibes *f* *mp* *ff*

Mal 4 Marimba *f* *mp* *ff*

Synth Choir+Strings *f* *ff*

Snares *f* *p* *f*

Tenors *f* *p* *f*

Toms *f* *p* *f*

Basses (5) *f* *p* *f*

Cym. Crash Choke

64 65 66 67 68 69

China

Sus Cym

*ff*

*p* *f* *ff* *p* *f*

China

Impact Drum

Synth

Snares

*mp* *mf* *f* *p* *f*

Tenors

*mp* *mf* *f* *p*

Toms

*p* *mp* *mf* *f* *p*

Basses (5)

*f*

Crash Choke

Crash

Crash Choke

Crash Choke

*p mp mf f*

Widow of the Sea - Percussion Score - Page 11

77 78 79 80 81 82 83 84 85

Mal 1 *f* *mp* *f* *mp* *f* *mp*

Mal 2 *f* *mp* *f* *mp* *f* *mp*

Mal 3 *f* *f* *f* *mp* *f* *mp*

Mal 4 *f* *mp* *f* *mp* *f* *mp*

Sample 8 Sample 9

Synth

Snares

Tenors

Toms

Basses (5)

Cym.

Widow of the Sea - Percussion Score - Page 13

94 China 95 96 97 Bells 98 99 100 ♩ = 140 101 China Voices

Mal 1 *f* *mp* *f* *mp* *p* *f*

Mal 2 *mp* *f* *mp* *mf* *p*

Mal 3 *f* *p* *f* *f* *mp* *p* *f*

Mal 4 Marimba *mp* *f* *mp* *mf* *p* *f*

Synth *ff* *fp* Sample 11 Change to Patch 4

Snares *ff* *p* *mp* *mf* *f* *p* *mp* *mf*

Tenors *ff* *p* *mp* *mf* *f* *p* *mp* *mf*

Toms *ff* *p* *f* *p*

Basses (5) *ff* *p* *f* *p*

Cym. *ff* *f* Crash Choke Crash

Widow of the Sea - Percussion Score - Page 15

112 113 114 **115** 116 117 118 **119** Bells 120

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Snares

Tenors

Toms

Basses (5)

Cym.

natural dead natural dead natural dead natural dead

*f* *mf* *mf* *f* *mf*

Pizz Bass

solo/duet

*f* *f*

6

6

r L rr ll rr ll r L rr l R l r r l R r L rr l R l r r l l r L rr ll rr ll r L R R L r r l l r rr ll r R

r L rr ll rr ll r L rr l R l r r l R r L rr l R l r r l l r L rr ll rr ll r L R R L r r l l r rr ll r R



Widow of the Sea - Percussion Score - Page 17

Musical score for Percussion and Strings. The score is divided into measures 129 through 140. Key features include:

- Mallets (Mal 1-4):** Play melodic lines with various dynamics (*f*, *fp*, *f*). Mal 4 includes Impact Drum and China.
- Strings:** Play sustained chords with dynamics ranging from *f* to *ff*.
- Percussion:** Snare, Tenors, Toms, and Basses (5) are mostly silent but have a final strong hit at measure 140. Cym. (Cymbals) has specific markings like "Cym", "Sus Cym", and "China".
- Special Effects:** "BD and Tam Tam" (136), "gong roll" (137), and "Plunder" (139) are indicated.
- Tempo Change:** A tempo change to ♩ = 152 occurs at measure 138.

Measure numbers: 129, 130, **131**, 132, 133, 134, 135, 136, 137, 138 ♩ = 152, **139**, 140.

Widow of the Sea - Percussion Score - Page 19

149 150 151 152 153 154 155 156

Mal 1

Mal 2

Mal 3

Mal 4

Sample 15 Sample 16 Sample 17

Synth

Snares

Tenors

Toms

Basses (5)

Cym.

*p* *f* *f* *f* *f* *f* *f* *f*

Crash Choke Crash Choke

Widow of the Sea - Percussion Score - Page 21

164 **165** 166 167 168 Cym **169** 170 171

Mal 1

Mal 2

Mal 3

Mal 4

Synth

Snares

Tenors

Toms

Basses (5)

Cym.

Brake Drum

Cym

China

Impact Drum

Sample 18

Sample 19

Sample 20

Sample 21

Change to Patch 6

Low Bass

Crash Choke

Crash

Sizzle

*f*

*ff*

179 180 **181** 182 Cym 183 184

Mal 1

Mal 2

Mal 3

Mal 4

Sample 14

Synth

Snares

Tenors

Toms

Basses (5)

Cym.

*f* *mf* *ffp* *ff*

*f* *p* *f* *p* *f*

*f* *p* *f* *p* *f*

*f* *p* *f* *p* *f*

Crash Choke Crash

Widow of the Sea - Percussion Score - Page 25

**196**

BD and Tam Tam 197

The score is arranged in several staves:

- Mal 1-4:** Four mallet parts. Mal 4 includes 'China' and 'Sus Cym' parts. Dynamics range from *ff* to *p*.
- Synth:** A synth part with a *ff* dynamic and a 'Sample 22' trigger at the end of the measure.
- Snares:** Snare drum part with stick notation (R, L, RR, LL) and dynamics *f*, *p*, *ff*, *fff*.
- Tenors:** Tenor drum part with stick notation and dynamics *f*, *p*, *ff*, *fff*.
- Toms:** Tom drum part with stick notation and dynamics *f*, *p*, *ff*, *fff*.
- Bases (5):** Bass drum part with stick notation and dynamics *f*, *p*, *ff*, *fff*.
- Cym.:** Cymbal part with 'Crash Choke' markings and dynamics *ff*, *fff*.

The score includes various musical notations such as accents ( $\text{^}$ ), mutes ( $\text{m}$ ), and dynamic hairpins. A large watermark 'SAMPLED' is visible across the page.