

# How to Become a Junior Ranger

Steve Martin (ASCAP)

Percussion Score

1. Wake-up Call

8 1,2 Morning Stretches

13 Percussion by Aaron Hines (ASCAP)

Musical score for percussion instruments. The score is in 4/4 time with a tempo of 104. It includes parts for Mallet 1 through Mallet 7, Synthesizer (Piano and Strings), Snare Drums, Tenor Drums, Bass Drums (5), and Cymbals. The score is divided into sections: 1. Wake-up Call (measures 1-7), 8 1,2 Morning Stretches (measures 8-12), and 13 Percussion by Aaron Hines (measures 13-18). Dynamics include *mp*, *mf*, and *mp*. Fingerings and articulation are indicated throughout the mallet parts.

23 24 Xylo w/yarn mallets 25 26 27 28 dead nat 29 30 31 Sus Cym

Mal 1 *mp* *mf* *mp* *mf* *mp* *mf* *mp* *mf* *p*

Mal 2 Sus Cym *p* *mf* *p* *mf* Vibes *f*

Mal 3 Vibes *f*

Mal 4 *mp* *mf* *mp* *mf* dead nat *mp* *mf* *mp* *mf*

Mal 5 *mp* *mf* *mp* *mf* dead nat *mp* *mf* *mp* *mf*

Mal 6 2 mallets Marimba *p* *mp* *p* *mp* *p* *mp* *p* *mp*

Mal 7 2 mallets Marimba *p* *mp* *p* *mp* *p* *mp* *p* *mp*

Synth *mp* Resonant Clouds *mp*

Snares strainer edge *p* *mf* *p* *mp* *mf* *mp*

Tenors 16 *p* *mp*

Basses *p* center *p* *mp* *mf* *p* *mf* *p*

Cym. hihat choke *p* *mf* sizzle suck choke *p* hihat choke *p* sizzle suck *p*

2.2 Sound Explorer Badge

45

41 42 43 44  $\text{♩} = 112$  Crotales 46 Triangle 47 48 49 50 51 52 53

Mal 1 *p* *mf*

Mal 2 *p* *mf* edge of cym

Mal 4 Sus Cym *p* *mf* Tri Btr on Fin Cym

Mal 5 Sus Cym *p* *mf*

Mal 6 Wind Chimes *mf*

Mal 7 Sus Cym *p* *mf*

Synth Sample 1 Sample 2 Sample 3

Snares *pp* R l r l r L

Tenors

Basses

Cym. Sizzle *p*

64 65 66 67 68 69 70 71

Mal 1 Xylo *mp* 2 3 4 ...

Mal 2 Sus Cym *p* *f* Vibes *mp*

Mal 3 Sus Cym *p* *f* Vibes *mp*

Mal 4 *mp* 1 2 3 4 ...

Mal 5 *mp* 2 3 4 ...

Mal 6 *mp* 1 2 3 4 ...

Mal 7 *mp* 1 2 3 4 ...

Synth *mf*

Snares R r l r L R l r r L R r r L r L l l R l R l r r r L

Tenors *mf* R l r r l r L r l l r l R L r r r L r L r r L R(l) R l r r l r L r l l r l r l ... *p* *mf*

Basses

Cym.



105 106 107 108 109 110

Mal 1 *f* Brake Drum

Mal 2 *p* *f*

Mal 3 *f* BD

Mal 4 *f* China

Mal 5 *f* Impact Drum

Mal 6 *p* *f* Sus Cym

Mal 7 *f* Propane Tank

Synth

Snares *p* *mf* front edge to center Center

Tenors *p* *mf* Regular Implement

Basses *p* *mf*

Cym. *mf* Crash

124 125 126 127 128 129 **130** 131 132 133 134 135

Mal 1 Xylo w/hard mallets *p* *mf* *p* *f* *mf*

Mal 2 Vibes *mp* *mf* *f* *mf*

Mal 3 Vibes *mp* *mf* *f* *mf*

Mal 4 Marimba *p* *mf* *p* *mf* *p*

Mal 5 Marimba *p* *mf* *p* *mf* *p*

Mal 6 Marimba *p* *mf* *p* *mf* *p*

Mal 7 Marimba *p* *mf* *p* *mf* *p*

Synth Sample 9 Sample 10 Sample 11 *mp*

Snares *fp* *fp* *fp* *f* *p* *fp* *fp* *f*

Tenors *fp* *fp* *fp* *f* *p* *fp* *fp* *f*

Basses *fp* *fp* *fp* *f* *p* *fp* *fp* *f*

Cym. *f* *mp* *f* *mp* *f* *mp* *f* *mp* *f*

Rh... *fp* *fp* *fp* *f* *p* *fp* *fp* *f*

Crash Choke Sizzle





5. Officially a Junior Ranger

170  $\text{♩} = 112$  171 172 173 174 175 176 177 **178** 179 180 181 182 183 184

Mal 1 *mf* Ice Bell

Mal 2 Triangle *mf*

Mal 3 Bell of Cym *mp*

Mal 4 Tri Btr on Fin Cym *mf*

Mal 5 Splash

Mal 6 China *mf*

Mal 7 Ratchet

Synth Monster Sine *f* *p*

Snares

Tenors

Basses

Cym.

199 200 201 202 203 204 205 **206** 207 208 209 210 211 212

Mal 1

Mal 2

Mal 3

Mal 4 nat. dead nat.

Mal 5 nat. dead nat.

Mal 6 nat. dead nat.

Mal 7 nat. dead nat.

Synth

Snares L I R R l r L r l R r L L I R L I R R l r L r l R R l r L I R L I R R l r L r l R r L L I R L I R R l r L r l

Tenors L I R R l r L r l R r L L I R L I R R l r L r l R R l r L I R L I R R l r L r l R r L L I R L I R R l r L r l

Basses

Cym. Crash Choke Crash hihat choke

228 229 230 231 232 233 234

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Mal 7

Synth

Snares

Tenors

Basses

Cym.

BD and Tam Tam

Sizzle

Crash

*p* *fp* *f* *fff* *ff* *mp* *mf* *ff*

rh...