



Percussion Score

Crime

Manhunt

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Percussion by Aaron Hines (ASCAP) and Gary P. Gilroy

♩ = 132

Mallet 1: Sus Cym, Bells, Crotales

Mallet 2: Crotales

Mallet 3: Vibes

Mallet 4: Vibes

Mallet 5: Splash, Marimba

Mallet 6: Marimba, 8^{va}, Toasted Tubes

Synthesizer 1: Sample 1, Toasted Tubes

Synthesizer 2: Luscious Synth Strings

Auxiliary 1: Wind Chimes

Auxiliary 2: Sus Cym

Snare Drums: front edge

Tenor Drums

Bass Drums (5)

22 23 24 25 26 27 28 29 30 31

Mal 1 *p* *f* *ff* *mf*

Mal 2 *mf* *f* *mf* Xylo

Mal 3 *fff* *mf*

Mal 4 *fff* *ff* *mf*

Mal 5 *fff* *ff* *mf*

Mal 6 *f* *ff* *mf*

Synth 1 *f* *ff* *fff* *mf* Sample 2

Synth 2 *f* *ff* *fff* Luscious Synth Strings *mp* *f*

Aux 1 *ff* Shekere

Aux 2 *p* *f* Center *p* *ff* *mf*

Snares *p* *f* *ff* *mf* *p* *f* *mf*

Tenors *f* *ff* *mf* *p* *f* *mf*

Basses *f* *ff* *p* *f* *p* *f* *mf*

Sus Cym

Bells

BD & Gong

42 43 Bell of cym edge Bell of cym edge 44 Bell of cym edge 45 Bell of cym edge 46 of cym edge 47 Bells 48 49 50 51

Mal 1 *mp* *mf* *f* *mf*

Mal 2 *f*

Mal 3 *f*

Mal 4 *f*

Mal 5 *f*

Mal 6 *f*

Synth 1 *f*

Synth 2 *mf* *f*

Aux 1 *p* *f* *p* *mp* *Sus Cym* *f*

Aux 2 *p* *f* *Center*

Snares *p* *f* *halfway to front* *p* *mp* *p* *mf* *p* *mp* *p* *mp* *mf* *mp* *p* *mp* *p* *mf* *p* *mp* *p* *f*

Tenors *p* *f* *p* *mp* *p* *mf* *p* *mp* *p* *f*

Basses *p* *f* *f*

Manhunt - Percussion Score - Page 7

This page of the percussion score for "Manhunt" covers measures 62 through 70. The score is written for a large ensemble of percussion instruments, including six mallets (Mal 1-6), two synthesizers (Synth 1 and Synth 2), and various auxiliary percussion instruments (Aux 1 and Aux 2). The mallet parts feature complex rhythmic patterns with dynamic markings such as *ff*, *mp*, *f*, and *fff*. The auxiliary parts include specific instruments like Bells, Brake Drum, China, Splash Choke, and Impact Drum, with some parts marked with triplets and accents. The bottom section of the score details the snare, tenor, and bass drum parts, including a snare drum part with a "halfway to front" dynamic change and tenor/bass drum parts with "RH...lh muffle" and "RH..." markings. The score concludes at measure 70 with various dynamic markings like *f* and *mp*.

Musical score for Percussion, measures 79-88. The score is divided into six main parts: Mal 1-6, Synth 1-2, and Aux 1-2. It includes various percussion instruments such as Bells, Xylo, Vibes, China, Marimba, Cym., Synth, Snare, Tenor, and Bass.

Mal 1: Measures 79-88. Dynamics: *fff*, *p*, *ff*. Includes instruction *Bells*.

Mal 2: Measures 79-88. Dynamics: *fff*, *mf*, *f*, *ff*. Includes instruction *Xylo*.

Mal 3: Measures 79-88. Dynamics: *fff*. Includes instruction *vibes*.

Mal 4: Measures 79-88. Dynamics: *f*, *fff*, *mp*, *mf*, *f*, *ff*. Includes instruction *China*.

Mal 5: Measures 79-88. Dynamics: *fff*. Includes instruction *Marimba*.

Mal 6: Measures 79-88. Dynamics: *fff*, *mf*, *f*, *p*, *ff*. Includes instruction *Cym.*.

Synth 1: Measures 79-88. Dynamics: *ff*, *fff*, *ff*. Includes instruction *Sus Cym*.

Synth 2: Measures 79-88. Dynamics: *ff*. Includes instruction *Cym.*.

Aux 1: Measures 79-88. Includes instructions: *Splash Choke*, *China*, *Impact Brake Drum*, *Impact Brake Drum*, *China*, *Impact Brake Drum*, *Impact Brake Drum*, *China*.

Aux 2: Measures 79-88. Includes instruction *BD & Gong*. Dynamics: *ff*, *p*, *ff*. Includes instruction *Sus Cym*.

Snare: Measures 79-88. Dynamics: *ff*, *mp*, *p*, *mp*, *mf*, *ff*. Includes rhythmic notation (e.g., L R I R I R L).

Tenors: Measures 79-88. Dynamics: *ff*, *mp*, *p*, *mp*, *mf*, *ff*. Includes rhythmic notation (e.g., L R I R I R L).

Basses: Measures 79-88. Dynamics: *ff*, *mp*, *p*, *mp*, *mf*, *ff*. Includes rhythmic notation (e.g., R R R r L) and instruction *lh muffle*.

Measure 87 is marked with a box containing the number 87.

Investigation
Mysteriously

101 ♩ = 128

99 100 101 102 103 104 105 106 107 108 109

Mal 1 *p* *ff* *f* *mf* *f* *mf*

Mal 2 *mp* *fff* *f* *mf* *f* *mf*

Mal 3 *mp* *fff* *ff* *mp* *mf* *ff* *mp* *mf*

Mal 4 *p* *ff* *ff* *mp* *mf* *ff* *mp* *mf*

Mal 5 *mp* *fff* *f* *mp* *mf* *f* *mp* *mf*

Mal 6 *p* *ff* *f* *mp* *mf* *f* *ff*

Synth 1 *fff* *fff*

Synth 2 *fff*

Aux 1 *mf* *mf* *p* *f* *mf*

Aux 2 *mf*

Snares *p* *ff* *mf* *p* *mp* *mf*

Tenors *p* *ff* *mf* *p* *mp* *mf*

Basses *p* *ff* *mf* *p* *mp* *mf*

Sus Cym, Bells, Vibes, Marimba, Sample 3, Sample 4, Sample 5, Alu Bell, Splash, Choke, Wind Chimes, China, mute, strainer edge

121 122 123 124 125 126 127 128 129 130 131

Mal 1 *p* *ff* *mp*

Mal 2 *p* *mp* *mf* *f* *ff* *mf*

Mal 3 *mf* *f* *ff* *f*

Mal 4 *mf* *f* *ff* *f*

Mal 5 *mf* *f* *ff* *f*

Mal 6 *f*

Synth 1 *f* *mf* *f*

Synth 2 *f* Luscious Synth Strings

Aux 1 Impact Drum *f* Temple or Jam Blocks *p* *mp* *mf* Impact Drum Brake Drum Impact Drum Brake Drum *mp*

Aux 2 Bell of cym *mp* edge edge

Snares *mf* *p* *mf* *mp* *mf* *f* *mp*

Tenors *mf* *p* *mf* *mp* *mf* *f* *p* *mp* *mf* *mf*

Basses *mf* *p* *mf* *mp* *mf* *f* *mf*

Sus Cym

Bells

Impact Drum

Brake Drum

Bell of cym

edge

rim

R L R L R L R L R L R L R L R L R L R L R L

This page of the percussion score for 'Manhunt' covers measures 141 to 151. The score is arranged in a multi-staff format with the following parts:

- Mal 1:** Melodic line with dynamics *ff* and *f*.
- Mal 2:** Melodic line with dynamics *ff* and *f*.
- Mal 3:** Melodic line with dynamics *ff* and *f*.
- Mal 4:** Chordal accompaniment with dynamics *ff* and *f*.
- Mal 5:** Melodic line with dynamics *ff* and *f*.
- Mal 6:** Melodic line with dynamics *ff* and *f*.
- Synth 1:** Melodic line with dynamics *ff*.
- Synth 2:** Chordal accompaniment with dynamics *mp*, *mf*, and *f*.
- Aux 1:** Auxiliary percussion with dynamics *p* and *f*, including a *Sus Cym* (Sustained Cymbal) effect.
- Aux 2:** Auxiliary percussion with dynamics *p* and *f*, including *BD & Gong* (Bongos and Gong).
- Snares:** Snare drum with dynamics *p* and *mf*.
- Tenors:** Tenor drums with dynamics *p* and *mf*.
- Basses:** Bass drum with dynamics *mf* and *p*.

The score includes various musical notations such as slurs, accents, and dynamic markings. A large watermark is visible across the page.

161 162 163 164 165 166 167 168

Mal 1 Bells *ff*

Mal 2 *ff*

Mal 3 *mp* *ff* *fff* Splash Choke *ff* Sus Cym *ff*

Mal 4 *mp* *ff* *fff* *ff* China Choke *ff* China *ff*

Mal 5 *mp* *ff* *fff* *ff* China Choke *ff* China *ff*

Mal 6 *mp* *ff* *fff* *ff* Splash Choke *ff* Cym. *ff*

Synth 1 *ff* *fff*

Synth 2 *ff* *fff*

Aux 1 BD & Gong *ff* *fff*

Aux 2 *p* *ff* *ff* *fff* *ff* Sus Cym China Brake Drum China Impact Drum Brake Drum Impact Drum

Snares *f* *ff* *fff* *f* *ff* *fff*

Tenors *f* *ff* *fff* *f* *ff* *fff*

Basses *f* *ff* *fff* *f* *ff* *fff*

169 Sus Cym *ff*

179 180 181 182 183

Mal 1 *mf* *f* *ff* *fff*

Mal 2 *mf* *f* *ff* *fff*

Mal 3 *f* *f* *ff* *fff*

Mal 4 *mf* *f* *ff* *fff*

Mal 5 *f* *f* *ff* *fff*

Mal 6 *f* *p* *ff* *p* *ff*

Synth 1 Cosmic Strings Bright *f* *ff* *fff*

Synth 2 Monster Sine *f* *ff* *fff*

Aux 1 BD & Gong *ff*

Aux 2 Sus Cym *p* *ff* China Sus Cym *p* *ff*

Snares *ff* *p* *ff* *ff*

Tenors *ff* *p* *ff* *ff*

Basses *ff* *p* *ff* *ff*

Musical score for Percussion instruments. The score is divided into six measures, numbered 193 through 202. The instruments include Mal 1-6, Synth 1-2, Aux 1-2, Snares, Tenors, and Basses. The key signature is B-flat major (two flats). The score includes various musical notations such as dynamics (mf, f, p), articulation (accents, staccato), and performance instructions (mute, impact drum, splash cymbal).

193 194 195 196 197 198 199 200 201 202

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Mal 6
Synth 1
Synth 2
Aux 1
Aux 2
Snares
Tenors
Basses

mf *f* *p* *f* *p* < *f*

Sus Cym mute Splash Choke
Impact Drum

mf *f* *p* < *f*

mf *f* *p* < *f*

mf *f* *p* < *f*

mf *f* *p* < *f*

213 214 215 216 217 218 219 220 221 Sus Cym 222

Mal 1

Mal 2 *mf* *ff*

Mal 3 *mf* *ff*

Mal 4 *mf* *ff*

Mal 5 *mf* *ff*

Mal 6 *mf* *ff*

Synth 1 *ff*

Synth 2

Aux 1 Shaker *mf*

Aux 2 Sus Cym *p* *ff* Impact Drum Impact Drum

Snare *mp* *p* *ff* *f* *p* *ff* Center *ff* *mp* *mf* *ff* *ff* *mp* *mf* *ff* *ff*

Tenors *mp* *p* *ff* *f* *p* *ff* *mp* *mf* *ff* *ff*

Basses *mp* *mf* *f* *mp* *mf* *f* *mp* *p* *ff* *f* *p* *ff*

China Xylo Vibes Marimba Marimba Cym. Cym. Brake Drum

mp *mf* *f* *mp* *mf* *f* *mp* *mf* *f* *mp* *p* *ff* *f* *p* *ff*

A Little Faster

243

235 236 237 poco accel. 238 239 = 164 240 241 242 244

Mal 1 *mf* *f* *ff* *fff*

Mal 2 *mf* *f* *ff* *fff*

Mal 3 *mf* *f* *ff* *fff*

Mal 4 *f* *ff* *fff*

Mal 5 *mf* *mf* *f* *ff* *fff*

Mal 6 *mf* *f* *ff* *fff*

Synth 1 *ff* Filter Passages Sample 11

Synth 2 Monster Sine *ff*

Aux 1 *p* *ff* Sus Cym Splash Brake Drum China Impact Drum Brake Drum

Aux 2 *ff* China Impact Drum Impact Drum China Impact Drum Impact Drum China BD & Gong

Snares *p* *mp* *mf* *mp* *ff* Brake Drum Brake Drum *ff*

Tenors *mp* *mf* *p* *mf* *ff*

Basses *mf* *p* *mf* *p* *ff*

255 256 257 258 259 260

Mals 1-6, Synth 1-2, Aux 1-2, Snares, Tenors, Basses

p, *mp*, *ff*, *ffp*, *mf*, *f*, *ff*

Sus Cym, Bells, Marimba, Splash Choke, China, Impact Drum, Brake Drum

R II rr L rr II, R L ..., r l r l rr II rr l, L R L Rh..., r l ..., R L ...

R L R, L R L R