

Paradise

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Scuba Diving
= 76
Conch 1 2 3 4 5 6 7 8 9 = 164 10 11

Mallet 1
f
Conch 2

Mallet 2
f
Many bamboo wind chimes

Mallet 3
f
Many bamboo wind chimes

Mallet 4
f

Mallet 5

Mallet 6

Auxiliary 1
Impact drum
fff *mp* *fff* *mp* *fff* *mp* *fff* *f* *fff*

Auxiliary 2
Bass drum w/wood mallet Wind chimes
fff *mp* *fff* *mp* *fff* *mp* *fff* *f* *fff*

Auxiliary 3
Jam Blocks
Claves
Jam Blocks
fff *fp* *p* *pp* *fff*

Auxiliary 4
Temple Blocks w/hard mallets
fff

Snare Drums
fp

Tenor Drums
fp *mf*

Bass Drums
fp *f* *mf* *f* *mf*

Cymbals

[illegible]

38 39 40 41 42 43 44 45

Mal 1 *mf* *f*

Mal 2 *p* *mf*

Mal 3 *f* *ff* *f*

Mal 4 *f* *ff* *f*

Mal 5 *f* *fp* *f* *fp*

Mal 6 *f* *fp* *f* *fp*

Aux 1 Hi-Hat *mf* *mp* *mf* *mp* *mf* *mp* *mf*

Aux 2 Sleigh Bells *mf* *f*

Aux 3 Jam Blocks Triangle Jam Blocks Triangle *f*

Aux 4

Snares *mp* *ff* *mp* *fp* *mp* *fp* *mf* *mp* *mf* *mp*

Tenors *ff* *mp*

Basses *fp* *ff* *mp*

Cym Sizzle Tap Edge *mf*

55 56 57 58 59 60 61 62 63

poco accel. $\text{♩} = 180$

Mal 1 *p* *mp* *mf* *f* *ff*

Mal 2 *pp* *mf* *f* *ff* *sub. mp*

Mal 3 *mf* *f* *ff* *sub. mp* *ff*

Mal 4 *mf* *f* *ff* *sub. mp*

Mal 5 *mf* *f* *ff* *sub. mp* *ff*

Mal 6 *p* *Splash* *Splash + Chinaboy* *Both* *sub. mp* *ff*

Aux 1 *fff* *f* *fff* *mf* *f* *ff*

Aux 2 *fff* *Jam Blocks* *vibra-slap* *f* *fff* *ff*

Aux 3 *fff* *p* *fff* *p* *fff* *p* *fff* *f* *ff* *fff*

Aux 4 *p* *fff* *p* *fff* *p* *fff* *f* *ff* *fff*

Snare *f* *ff* *p* *fff* *ff* *f* *p* *ff* *f*

Tenors *fff* *f* *p* *fff* *ff* *f* *p* *ff* *f*

Basses *< f* *mf* *Sizzle* *mf* *f* *mf* *f* *p* *f*

Cym *f* *Crash* *ff*

74 75 76 77 78 79 80 81 82

Mal 1 *mp* *ff*

Mal 2 *f* *ff*

Mal 3 *f* *ff*

Mal 4 *f* *ff*

Mal 5 *f* *ff*

Mal 6 *f* *ff*

Aux 1 *p* *ff* Triangle *f* *ff*

Aux 2 *ff* Large Floor Tom & Sus. Cymbal

Aux 3 *ff* *f* Bass Drum (mute after hitting)

Aux 4

Snares *mp* *ff* *p* *ff*

Tenors *mf* *ff* *p* *ff*

Basses *Crash* *p* *ff* *ff*

Cym *ff*

Splash Choke Chinaboy Choke

11

92 93 94 95 96 97 98 99

H. S. Gtr.

Uke.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Aux 1

Aux 2

Aux 3

Aux 4

Snares

Tenors

Bases

Cym

G⁹ C⁶ F⁶ B^b6 F A[°] B^b B^bm F⁶ B^b9 C^m7 B^b9 F⁶

Splash Chinaboy Closed Hi-Hat

Bass Drum w/wood mallet *f* *mp* Finger Snaps

floor tom & Chinaboy *f* *mf* claws

Temple Blocks *f* *mf* Finger Snaps

Paradise - Percussion Score

13

105 106 107 108 109 110 111 112 113

H. S. Gtr. *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Uke. *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 1 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 2 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 3 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 4 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 5 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Mal 6 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Aux 1 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Aux 2 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Aux 3 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Aux 4 *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Snares *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Tenors *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Basses *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

Cym *ff* *Bb9* *F6* *D* *G9* *C6* *F6* *Bb6* *F6* *Bb6* *F6* *Bb6*

123 124 125 126 127 128 129 130

Mal 1 *ff* *mf*

Mal 2 *ff* *ffp*

Mal 3 *ff* *ffp*

Mal 4 *ff* *ffp*

Mal 5 *ff* *ffp*

Mal 6 *ff* *ffp*

Sus. Cymbal *ff* Both *ff* Both

Aux 1 *p* *ff* *p* *ff*

Aux 2 *ff*

Aux 3 *f* *ff* gong & bass drum *f*

Aux 4 *ff*

Snares *ff* *fp* *ff* *p* *f* *fp* *f*

Tenors *ff* *mp* *ff* *Crash choke* *Crash*

Basses *ff* *mp* *ff* *Crash choke* *Crash*

Cym *f* *ff*

138 139 140 141 142 143 144 145 146

Mal 1 *f* *p* *mp*

Mal 2 *mp*

Mal 3 *f* *ff* *p*

Mal 4 *f*

Mal 5 *mp*

Mal 6 *mp*

Aux 1 Wind Chimes *f* Hi-Hat *mp* *f* *mp* *f* Triangle

Aux 2 *mp* *f* *mp* Claves

Aux 3 *ff* *f*

Aux 4 Temple Blocks *mp* *f* *mp* *f*

Snares *f* *mp* *f* *mp* *p* *f*

Tenors *f* *mp* *f* *mp* *p* *mf*

Basses *f* *mp* *f* *mp* *mp* *mp* *f* *mf*

Cym Sizzle *mf* *f* Hi-Hat Snaps

156 157 158 159 160 161 162

Mal 1 *f* *ff*

Mal 2 *f* *ff*

Mal 3 *f* *ff*

Mal 4 *f* *ff*

Mal 5 *f* *ff*

Mal 6 *f* Hi-Hat *ff*

Aux 1 *mp* Triangle *mf*

Aux 2 *mp* *f* *mp*

Aux 3 Floor Tom & Chinaboy *ff* *f* Vibraslap

Aux 4 *mp* *mf* *mp*

Snares *f* *mf* *fp* *f* *mf* *fp* *fp* *f* *p* *fp* *f*

Tenors *f* *ff* *mf* *f* *ff* *mf*

Basses *f* Crash *ff* *ff* *f* Sizzle

Cym *ff* *mf*

173

poco accel. .

♩ = 168

171 172 174 175 176 177 178

Mal 1 *fp* *ff* *mp* *mf* *f*

Mal 2 *fp* *ff* *mp* *mf* *f*

Mal 3 *fp* *ff* *mp* *mf* *f*

Mal 4 *fp* *ff* *mp* *mf* *f*

Mal 5 *fp* *ff* *mp* *mf* *f*

Mal 6 *fp* *ff* *f* *ff* *mp* *mf* *f*

Aux 1

Aux 2

Aux 3 *mp* *f* *ff*

Aux 4

Snares *p* *ff* *fp* *fp* *fp* *f* *ff*

Tenors *ff* *f* *ff*

Basses *fp* *ff* *f* *mf* *f* *ff*

Cym *Hi-Hat* *Hi-Hat* *Crash* *ff*

Jam Blocks *Large Floor Tom & Sus. Cymbal*

186 187 188 189 190 191 192

Mal 1 Koal! Lu-na! Lu-na!

Mal 2 Koal! Lu-na! Lu-na!

Mal 3 Koal! Lu-na! Lu-na!

Mal 4 Koal! Lu-na! Lu-na!

Mal 5 Koal! Lu-na! Lu-na!

Mal 6 Koal! Lu-na! Lu-na!

Aux 1 Shaker *f*

Aux 2

Aux 3 Claves *ff*

Aux 4 Temple Blocks *ff*

Snares *mf* *f*

Tenors *f* *ff*

Basses *f* *f* 6 6

Cym Hi-Hat snaps *f* Sizzle *mf*

206

216 Bells

217 218 219 220 221

Mal 1 *mp* Crotales *mf* *f* *ff*

Mal 2 *mp* Vibes *mf* *f* *ff*

Mal 3 *mf* Vibes *f* *ff*

Mal 4 *mf* Marimba *f* *ff*

Mal 5 *mp* Marimba *mf* *f* *ff*

Mal 6 *mp* *mf* *f* *ff*

Aux 1 *p* *mp* Hi-Hat (open & closed)

Aux 2 *p*

Aux 3

Aux 4

Snares *mp* *f* *mp*

Tenors *mp* *ff* *mp* *ff* *mp* *ff* *f*

Basses *mf* *mf* *mf* *mf* *mf* *mf* *mf*

Cym Sizzle *mf*

228 229 230 231 232 233 234 235

Mal 1 *f* *ff* *f* Xylo

Mal 2 *f*

Mal 3 *ff*

Mal 4 *ff* *f*

Mal 5 *f* *ff*

Mal 6 *f* *ff*

Aux 1

Aux 2

Aux 3 Cowbell *f* *mf* Vibraslap *f*

Aux 4 *f*

Snares *fp* *f* *mp* *f* *mf* *f* *p* *mf* *ff*

Tenors *fp* *f* *mp* *ff* *mp* *ff* *mp* *ff*

Basses *f* *fff* *ff*

Cym Sizzle *mf* *f*

This musical score is for the piece "The Last Days of Pompeii" by John Williams. It is a full orchestral score, likely for a film or stage production. The score is written for a large ensemble, including six Mal (Males) parts, four Auxiliary parts (Aux 1-4), Snare, Tenors, Basses, and Cym (Cymbals). The tempo is marked as "♩ = 192". The score is divided into measures, with measure numbers 242, 243, 244, 245, 246, 247, 248, 249, and 250 indicated. The key signature is one flat (B-flat major or D minor). The time signature is 4/4. The score includes various musical notations such as notes, rests, accidentals, and dynamic markings (e.g., *ff*, *mf*, *mp*, *f*, *p*). There are also performance instructions like "Splash China", "Sus. Cymbal", "Both Wind Chimes", and "Gong & Bass Drum". The score is presented in a clean, professional layout with a large, faint watermark in the background.

259 260 261 262 263 264 265 266 267 268

Mal 1 *mf* *f* *ff* *mp* *p* *ff* *mp*

Mal 2 *mf* *f* *ff* *mp* *p* *ff* *f*

Mal 3 *f* *ff* *mp* *ff* *p* *ff* *mf*

Mal 4 *f* *ff* *mp* *ff* *p* *ff* *mf*

Mal 5 *f* *ff* *mp* *ff* *p* *ff*

Mal 6 *ff* *mp* *ff* *p* *ff*

Aux 1 *fff* *mf* *f* *ff* Gong & Bass Drum *f* *ff*

Aux 2 *fff* *ff*

Aux 3 *f* *ff* *fff* *f* *ff* *fff*

Aux 4 *f* *ff* *fff*

Snares *f* *ff* *p* *fff* *ff* *f* *p* *ff* *f* *mp* *mf* *f* *ff* *mp* *ff*

Tenors *ffff* *f* *p* *f* *p* *ff* *ff* *f*

Basses *f* *mf* *f* Crash *p* *f* *p* *ff* *ff* *fff*

Cym *ff* *pp* *p* *mp* *mf* *ff* *ff*

Splash + Chinaboy Both Splash Choke Two Brake Drums Vibraslap Cowbell Jam Blocks

277 278 279 280 281 282 283 284

Mal 1 *ff*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *ff*

Mal 6 *ff*

Aux 1 *ff* Triangle *f* *ff*

Aux 2 *ff*

Aux 3 *f*

Aux 4 *ff*

Snares *ff* *p* *ff* *ffp* *ff* *fff*

Tenors *ff* *p* *ff* *ffp* *ff* *fff*

Basses *ff* *p* *ff* *ffp* *ff* *fff*

Cym *ff*

Splash Choke

Chinaboy Choke

Bass Drum (mute after hitting)

Gong & Bass Drum

fff both