

A Day at the Track

Go! = 160

2 3 4 5 Xylo 6 7 8 9 10 11 12 13 14

Mallet 1
Mallet 2
Mallet 3
Mallet 4
Mallet 5

Synthesizer 1

Synthesizer 2
Sample 1

Auxiliary 1
Sus Cym
p f p f mf

Auxiliary 2
Gong
f mf

Auxiliary 3
BD
f

Snare Drums
rim
mf
Halfway to front edge
rim
mf
Halfway to front edge
Center to strainer edge
mf

Tenor Drums
rh...
mp Double Stop on Shells
mf
rh...
mp Double Stop on Shells
mf
p r 1... f
f r L... f
p

Bass Drums (3)
p f p

27 28 29 30 31 32 33 34 35 36 37 38

Mal 1 *ff* *mp*

Mal 2 *ff* *f* *mp* *f* *ff* *mp*

Mal 3 *ff* *f* *ff* *mp*

Mal 4 *ff* *f* *mp*

Mal 5 *ff* *mp*

Synth 1 *ff* *f* *ff*

Synth 2 *ff* *f* *ff*

Aux 1 *ff* *p* *ff* *p* *ff* *p*

Aux 2 *ff*

Aux 3 *ff* *mp*

Snares *ff* *mf* *mp* *mf* *ff* *mf* *mp* *mf* *ff* *mp*

Tenors *ff* *f* *mf* *ff* *f* *p* *mf* *ff* *mp*

Basses (3) *ff* *f* *p* *mf* *ff* *f* *p* *mf* *ff* *p*

51 52 53 54 55 56 57 58 59

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses (3)

p *mf* *f* *p* *f* *mp* *mf* *mf*

Hihat

Center

Cym

Blocks

RH... mp

R L I R I R I I R I I R I r r

70 71 72 73 74 75 76 77 78 79 80 81 82

Mal 1 Xylo
p *f* p *f* p *f* p *f* p *f* p *f* p *f* p *f* p

Mal 2 Vibes
mf

Mal 3 Vibes
f

Mal 4 Marimba
f

Mal 5 Marimba
f

Synth 1
mf
fff

Synth 2
mf
ff
fff

Aux 1 Cym
mf
Wind Chimes

Aux 2 Gong

Aux 3 Hihat
mf

Snare strainer edge 3 Center rim
rh... mp rh edge closest to body+ +=rim knock
rh... 1 rh... 1 rh... 1 rh...

Tenors Double Stop on Shells
mp

Basses (3) rh...
p ff p

93 94 95 96 97 98 99 100 101 102 103

Mal 1 *fff* *ff* *fff*

Mal 2 *fff* *ff* *fff*

Mal 3 *fff* *ff* *fff*

Mal 4 *fff* *ff* *fff*

Mal 5 *fff* *ff* *fff*

Synth 1 *fff* *ff* *fff*

Synth 2 *fff* *ff* *fff*

Aux 1 Impact Drum *ff* Cym Brake Drum

Aux 2 *p* *ff* *p* *ff* Cym Ice Bell

Aux 3 *ff* BD

Snares *p* *f* *ff*

Tenors *mf* *mp* *p* *f* *ff*

Basses (3) *mf* *mp* *p* *f* *p* *ff* *p* *ff*

Pit Stop
♩ = 148

113 114 115 116 117 118 119 120 121 122 123 124 125 126

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Synth 1
Synth 2
Aux 1
Aux 2
Aux 3
Snare
Tenors
Basses (3)

mp p mp p mp p mp p mp p

Wind Chimes mf

Brake Drum mf

Hihat mf

mf

R R R R R

Sample 9 Sample 10 Sample 11 Sample 10 Sample 11 Sample 10 Sample 11

Tambourine mf

135 136 137 138 139 140 141 142

Mal 1
Mal 2
Mal 3
Mal 4
Mal 5
Synth 1
Synth 2
Aux 1
Aux 2
Aux 3
Snares
Tenors
Basses (3)

p *mp* *p* *mp*

p *f*

p *mp* *p* *mp*

Shaker *f*

151 152 153 154 Wreck 155 156 157 158 159 Cym 160

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth 1

Synth 2

Aux 1

Aux 2

Aux 3

Snare

Tenor

Basses (3)

Ice Bell

Blocks

Sample 12

mute

p *mp* *f* *ff*

172 173 174 175 176 177 178 179 180

Mal 1 *p* *mf* *p* *mf* *p* *mf* *p* *mf* *p* *mf* *p* *mf*

Mal 2

Mal 3 Hihat *mf*

Mal 4 Ride cym *mf*

Mal 5 Shaker *mf*

Synth 1

Synth 2

Aux 1 Sus Cym *p* *f*

Aux 2 Tri Btr on Fin Cym *mf*

Aux 3 *mp*

Snares

Tenors

Basses (3)

189 190 191 192 193 194 195 196 197

Mal 1 *p* *mf* *p* *ff*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *ff*

Synth 1 *p* *mp* *f* *ff*

Synth 2 *ff*

Aux 1 *f* *ff* Brake Drum

Aux 2 *ff* Impact Drum

Aux 3 *ff*

Snares *p* *mf* *p* *ff*

Tenors *p* *mf* *p* *ff*

Basses (3) *p* *mf* *p* *ff*

207 208 209 210 211 212 213 214

Mal 1 Xylo *f*

Mal 2

Mal 3

Mal 4 *f*

Mal 5 *f*

Synth 1

Synth 2

Aux 1

Aux 2 Sus Cym *p* *f*

Aux 3 Triangle *mf*

Snares *p* *mf* *p* *mf* *p* *mf* *p* *mf*

Tenors *p* *mf* *p* *mf* *p* *mf* *p* *mf*

Basses (3) *p* *mf*

rh rim *+rim knock*

L Lh... r l... R r r l L Rh...

R l r r l R L

R R L R

poco accel.

222 223 224 225 226 227 228

Mal 1

Mal 2 *f* Cym

Mal 3 *f* Cym

Mal 4 *f* Cym

Mal 5 *f* Cym

Synth 1

Synth 2

Aux 1

Aux 2 *p* *f* *p*

Aux 3

Snare

Tenors

Basses (3) *p* *mf* *p* *mf* *p*

Detailed description: This is a percussion score for page 23 of 'A Day at the Track'. The score covers measures 222 to 228. The tempo is marked 'poco accel.'. The percussion parts include five mallets (Mal 1-5), two synths (Synth 1-2), three auxiliary percussion (Aux 1-3), snare, tenors, and basses (3). Mal 1 plays a melodic line in the upper register. Mal 2, 3, and 4 play chords and melodic lines in the middle register, with Mal 2 and 3 marked 'f' and Mal 4 marked 'f'. Mal 5 plays a melodic line in the lower register, marked 'f'. Synth 1 and 2 provide harmonic support. Aux 1-3 play various effects and textures. Snare, Tenors, and Basses (3) play complex rhythmic patterns, with snare and tenors marked 'p', 'mf', and 'p' respectively, and basses marked 'p', 'mf', 'p', 'mf', and 'p'.

Checked Flag

236 237 238 **Faster** $\text{♩} = 172$ 239 240 Cabasa 241 242 243 244 245 246

Mal 1 *mf*

Mal 2 *mf* Ride cym *ff* Crash *mf* Ride cym

Mal 3 *p* Sus Cym *ff* *p*

Mal 4 *ff* Cym

Mal 5 *p* Sus Cym *ff* *p*

Synth 1 *p* *f* *p* *f* *mp* *f* *mp*

Synth 2 *f* *fff* *f*

Aux 1

Aux 2 *p* *ff* *p* *ff* Gong

Aux 3

Snares *p* *f* *ff* *mp* *ff* *mp*

Tenors *p* *f* *ff* *mp* *ff* *mp*

Basses (3) *f* *ff* *mp* *ff* *mp*

255 256 Gong 257 258 259 260 261 262

Mal 1

Mal 2

Mal 3
mute
ff

Mal 4

Mal 5
mute
ff

Synth 1
ff fff f fff

Synth 2

Aux 1

Aux 2
Impact Drum
Ice Bell
Impact Drum
p ff

Aux 3

Snares
ff p ff

Tenors
ff p ff

Basses (3)
ff p ff

Brake Drum