

Let's Dance

Steve Martin (ASCAP)
Percussion by Shealley Lee & Aaron Hines (ASCAP)

Power On

Mallet 1: *f*, *2 Cym*, *3*, *4*, *Xylo (yarn mallets)*, *mf*, *Vibes*, *9*, *10*

Mallet 2: *f*, *Cym*, *f*

Mallet 3: *f*, *Cym*, *p*, *f*, *Marimba*

Mallet 4: *f*, *Patch 1*, *p*, *f*, *Marimba*

Synthesizer 1: *f*

Synthesizer 2: *mp*, *Sample 1*, *Sample 2*, *Sample 3*, *Sample 4*, *mf*

Auxiliary 1: *f*, *Impact Drum*, *p*, *Sus Cym*, *f*, *Tri Br on Fin Cym*, *mf*

Auxiliary 2: *f*, *BD*, *f*, *mf*

Snare Drums: *f*, *p*, *f*, *p*, *f*, *L R L R*, *I R I R I R L*, *RH edge closest to body*, *mf*, *LH crossshot/rim knock*, *mf*

Tenor Drums: *f*, *p*, *f*, *p*, *f*, *L R L R*, *R(I) R(I)*, *R L ... rr ll R*, *mf*, *R L I rr ll R*

Bass Drums (4): *f*, *p*, *f*, *p*, *R*, *R*, *R*, *R*, *I R*, *R*, *L*, *R*, *R*, *R*, *R*, *I R*, *R*, *L*, *R*, *R*, *R*, *R*, *I R*, *R*, *L*, *R*, *R*, *R*, *R*

Copyright © 2023 GPG Music
Reno, NV - All Rights Reserved - Made in the USA

38 Xylo (yarn mallets) 39 40 = 150 [41] 42 43 44 45 Xylo 46

Mal 1 *mp*

Mal 2 Cym *mf*

Mal 3 Sus Cym *p* — *f*

Mal 4 Cym *mf*

Synth 1

Synth 2 Sample 6 Sample 7 Sample 6 Sample 7 Sample 6 Sample 8 Sample 7 Sample 9

Aux 1 *f* Splash Shekere *ff* BD & Gong *>*

Aux 2

Snares R L r r L R I I R I r r I I R L r L r L *mf* R L r l r H r II R L R L r I r r L R I r l R L R L

Tenors R L r r L R I I R I r r I I R L r L r L *mf* R L r l r H r II R L R L r I r r L R I r l R L R L

Basses (4)

mf *p* — *f* R R I R L R

56

57

58 =96 Bells

60

61 Flow

62

63

64

Mal 1

Mal 2

Vibes

BD +Gong

Marimba soft mallets

Mal 3

Sus Cym

Marimba soft mallets

Change to Patch 2

Synth 1

Synth 2

Sample 11

Sample 12

Aux 1

Cowbell

+Impact Drum

Brake Drum

Ocean Drum

Rainstick

Aux 2

ff

mf

Snares

RR LL ... R I I R

Tenors

RR LL ... R I I R

Basses (4)

R r L R L

72

Mal 1

73

Mal 2

74

75

76

77

78 = 108

Mal 3

Mal 4

Synth 1

Change to Patch 4

Synth 2

Sample 13

Aux 1

Aux 2

Sus Cym

mute

p

mf

Snares

r 1 ...

p

mf

f

Tenors

R r 1

p

f

Basses (4)

rh...

p

mf

mp

p

f

86

Mal 1

Crash Cym

87

88

Sus Cym

89

90

91

Surge

92

93

94

Mal 2

BD & Gong

Mal 3

ff

Mal 4

mute

p ff

p ff

Change to Patch 5

Synth 1

Synth 2

Sample 14

Sample 15

Sample 16

Aux 1

Cym

Impact Drum

Aux 2

mute

p ff

p ff

Regular Implements

Snares

L r l rr ll r l ...

Rh... p mp ff

Rh... p mp ff

R L ... mf p

Tenors

L r l rr ll r l ...

Rh... p mp ff

Rh... p mp ff

R L ... mf p

Basses (4)

R R L R R L R R L ...

R R L R R L R R L ...

R L ... mf p

R L ... mf p

R L ... mf p

p ff

R ff

L R L R ff

R L ... mf p

R L ... mf p

R L ... mf p

103 Bells

Mal 1

Mal 2

Mal 3

Mal 4

Synth 1

Synth 2

Aux 1

Aux 2

Sample 19

Snares

Tenors

Basses (4)

[Drop the Beat]

117 118 119 $\text{♩} = 150$ 120 **121** 122 123 124 125

Mal 1 Mal 2 Mal 3 Mal 4

Synth 1

Change to Patch 6

Synth 2

Sample 19 Sample 20

Aux 1

Cowbell Impact Drum Cym

Aux 2

Brake Drum mute

Impact Drum Brake Drum

Snares

R I r r l R I r r l R I r r l I R L ... ff

Tenors

R I r r l R I r r l R I r r l I R L ... ff

Basses (4)

R R I R R R I R R R I R R I R R R I R R I R R R I R

ff

169 170 171 172 173 Cym 174 175 176 177 178

Mal 1

Mal 2

Mal 3 BD & Gong

Mal 4 Sus Cym mute p ff

Synth 1

Synth 2 Sample 21 f

Aux 1 Brake Drum

Aux 2

Snares R L L RR LL R I R L L R I r r I I R R I ... R LL RR LL R R R R R L ...

Tenors R L L RR LL R I R L L R I r r I I R R I ... R LL RR LL R R R R R L ...

Basses (4) R R R r L R R R R L R R R R R L R L

